

Graph Grammars

Matilde Marcolli

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Formal languages adapted to **parallelism in computation**

- instead of **linear languages**: strings in an alphabet obtained by production rules of a grammar
- grammars that produce a language consisting of a **family of graphs**
- production rules that substitute parts of a graph with other parts (**gluing**)
- an **initial graph** as starting point
- **edge and vertex labels** by terminal and non-terminal symbols

Graphs

Two main ways of thinking about graphs:

First description:

- $V(G)$ = set of vertices; $E(G)$ = set of edges;
 $\partial : E(G) \rightarrow V(G) \times V(G)$
- if G is oriented (directed) then source and target
 $s, t : E(G) \rightarrow V(G)$
- Σ_V, Σ_E sets of vertex and edge labels; $L_{V,G} : V(G) \rightarrow \Sigma_V$,
 $L_{E,G} : E(G) \rightarrow \Sigma_E$ assignment of labels

Second description:

- $C(G)$ = set of **corollas** with assigned valences (a vertex with n half-edges)
- $\mathcal{F}(G)$ = set of all **half-edges**
- **involution**: $\mathcal{I} : \mathcal{F}(G) \rightarrow \mathcal{F}(G)$
- **edges**: pairs (f, f') with $f \neq f'$ in $\mathcal{F}(G)$ with $\mathcal{I}(f) = f'$ (an edge is a gluing of two half edges)
- **external edges**: $f \in \mathcal{F}(G)$ fixed by the involution \mathcal{I} (half-edges not matched to anything else)
- assignment of **labels** $L_{\mathcal{F},G} : \mathcal{F}(G) \rightarrow \Sigma_{\mathcal{F}}$ and $L_{V,G} : C(G) \rightarrow \Sigma_V$

$$L_{\mathcal{F},G} \circ \mathcal{I} = L_{\mathcal{F},G}$$

(the involution must match labels)

Graph Grammar

$$(N_E, N_V, T_E, T_V, P, G_S)$$

- **edge labels:** $\Sigma_E = N_E \cup T_E$ non-terminal and terminal
- **vertex labels:** $\Sigma_V = N_V \cup T_V$ non-terminal and terminal
- $G_S =$ **start graph**
- $P =$ **production rules:** a finite set

Production rules of a Graph Grammar

$$P = (G_L, G_R, H)$$

- G_L = labelled graph (l.h.s. of production)
- G_R = labelled graph (r.h.s. of production)
- H = labelled graph with label preserving isomorphisms

$$\phi_L : H \xrightarrow{\cong} \phi_L(H) \subset G_L, \quad \phi_R : H \xrightarrow{\cong} \phi_R(H) \subset G_R$$

(isomorphic subgraphs in G_L and G_R)

Meaning: the production rule searches for a copy of G_L inside a given graph G and glues in a copy of G_R by identifying them along the common subgraph H

Context-free Graph Grammars

- when all production rules $P = (G_L, G_R, H)$ have G_L (hence H) a **single vertex**
- **Chomsky hierarchy** for Graph Grammar (different from the one for linear languages) was identified in
 - M. Nagl, *Graph-Grammatiken: Theorie, Implementierung, Anwendung*, Vieweg, 1979

References on Graph Grammars

- H. Ehrig, K. Ehrig, U. Prange, G. Taentzer, *Fundamentals of algebraic graph transformation*. New York: Springer, 2010.
- H. Ehrig, H.J. Kreowski, G. Rozenberg, *Graph-grammars and their application to computer science*, Lecture Notes in Computer Science, Vol. 532, Springer, 1990.
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Graph Grammars and Quantum Field Theory

(from a project with Alex Port, SURF 2014)

- perturbative (massless, scalar) field theory: classical action

$$S(\phi) = \int \mathcal{L}(\phi) d^D x = S_0(\phi) + S_{int}(\phi)$$

in D dimensions

- Lagrangian density

$$\mathcal{L}(\phi) = \frac{1}{2}(\partial\phi)^2 - \frac{m^2}{2}\phi^2 - \mathcal{L}_{int}(\phi)$$

- Quantum effects: perturbative expansion in Feynman diagrams

$$S_{eff}(\phi) = S_0(\phi) + \sum_G \frac{G(\phi)}{\#\text{Aut}(G)} \quad (1\text{PI graphs})$$

contribution of each Feynman graph is a finite dimensional integral in momentum variables flowing through the graph

Renormalization problem in QFT

- most of the integrals $G(\phi)$ in the expansion are **divergent**
- need a **regularization** procedure (pole subtraction, cutoff, ...)
- and **renormalization** is implementation consistently over subgraphs (nested subdivergences)
- Connes-Kreimer (\sim 2000): the renormalization procedure is described algebraically by a **Hopf algebra** of Feynman graphs

Hopf algebra of Feynman graphs

- commutative algebra generated by all the 1PI graphs G of the QFT (polynomial algebra in the G)
- comultiplication $\Delta : \mathcal{H} \rightarrow \mathcal{H} \otimes \mathcal{H}$ (coassociative, non-cocommutative)

$$\Delta(G) = G \otimes 1 + 1 \otimes G + \sum_{\gamma \subset G} \gamma \otimes G/\gamma$$

- Example:

$$\Delta(\text{circle with vertical line}) = 1 \otimes \text{circle with vertical line} + \text{circle with vertical line} \otimes 1 + 2 \cdot \text{triangle} \otimes \text{circle}$$

- antipode (related algebra and coalgebra structure) constructed inductively on number of edges (or loops)

Hopf algebra and Lie algebra

- $\mathcal{H} = \bigoplus_{n \geq 0} \mathcal{H}_n$ with $\mathcal{H}_0 = \mathbb{C}$ connected commutative graded Hopf algebra
- $A =$ commutative algebra, $\text{Hom}(\mathcal{H}, A) = \mathcal{G}(A)$ is a group
- the Hopf algebra \mathcal{H} is determined by the Lie algebra \mathcal{L} of $\mathcal{G}(\mathbb{C})$
- insertion Lie algebra of Feynman graphs
- given two graphs G_1, G_2 : count in how many ways can insert one into the other at a vertex (so that external edges glued to corolla of edges at the vertex)

- Examples of graph insertions:

$$\begin{array}{l}
 \text{---} \bigcirc \text{---} \star \text{---} \triangle \text{---} = \text{---} \triangle \text{---} \bigcirc \text{---} + \text{---} \bigcirc \text{---} \triangle \text{---} + \text{---} \triangle \text{---} \bigcirc \text{---} \\
 \text{---} \triangle \text{---} \star \text{---} \bigcirc \text{---} = 2 \text{---} \bigcirc \text{---}
 \end{array}$$

- pre-Lie** structure: a bilinear map $\star : V \otimes V \rightarrow V$ on a vector space V

$$(x \star y) \star z - x \star (y \star z) = (x \star z) \star y - x \star (z \star y)$$

identity of associators under $y \leftrightarrow z$

Lie algebras and pre-Lie structures

- **Lie algebra:** vector space V with bilinear bracket $[\cdot, \cdot]$ operation with $[x, y] = -[y, x]$ and Jacobi identity

$$[x, [y, z]] + [z, [x, y]] + [y, [z, x]] = 0.$$

- tangent space at the identity of a Lie group is a Lie algebra
- Given a pre-Lie structure

$$[x, y] = x \star y - y \star x$$

is a Lie bracket (pre-Lie identity \Rightarrow Jacobi identity)

- insertion of graphs is a pre-Lie operator \Rightarrow Lie algebra

Lie algebra of Feynman graphs

- Lie bracket

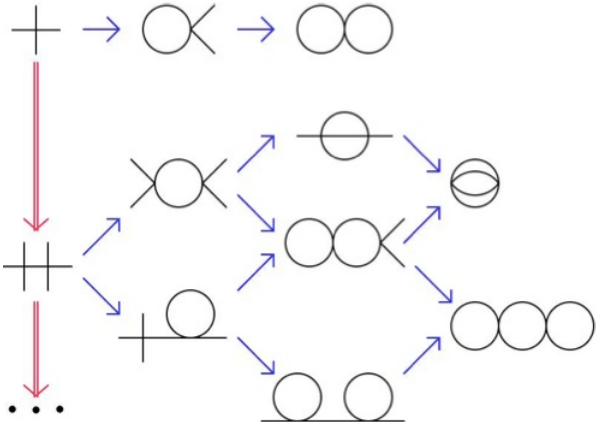
$$[G, G'] = \sum_{v \in V(G)} G \circ_v G' - \sum_{v' \in V(G')} G' \circ_{v'} G,$$

sum over vertices and counting all possible ways of inserting the other graph at that vertex matching external edges

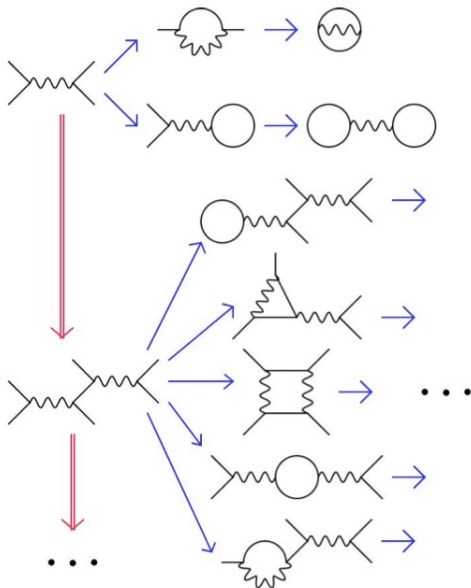
This story can be generalized

- 1 Any **context free graph grammar** determines an insertion Lie algebra and a commutative Hopf algebra
- 2 for context-sensitive it is more delicate: Lie-algebroid?
- 3 Feynman graphs of a QFT are a **graph language**

Example: Feynman graph language of ϕ^4 -theory



Example: Feynman graph language of ϕ^2 A-theory



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