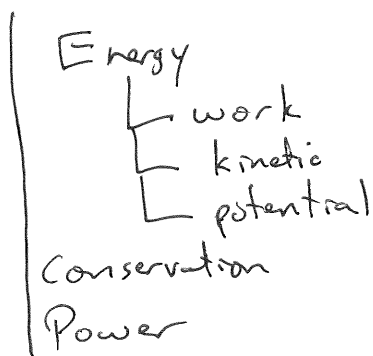
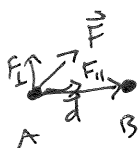


Phys 1a Lecture 9 10/26/11

(1)



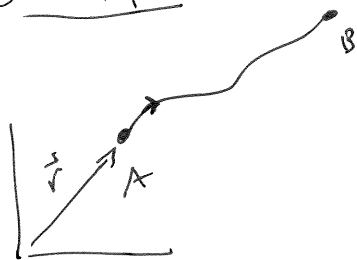
Work



$$W = (F_{\parallel})d$$

$$= \vec{F} \cdot \vec{d}$$

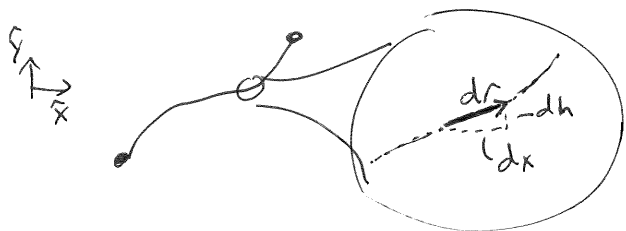
General path



$$W_{A \rightarrow B} = \int_A^B \vec{F} \cdot d\vec{r} = \int_{t_A}^{t_B} \vec{F}(\vec{r}(t)) \cdot \frac{d\vec{r}}{dt} dt$$

Example \vec{F} = gravity on Earth

$$\vec{F} = -mg\hat{y}$$



$$W_{A \rightarrow B} = \int_A^B (-mg\hat{y}) \cdot (dx\hat{x} + dh\hat{y})$$

$$= -mg \int_A^B dh$$

$$= -mgh_B + mgh_A$$

Define: $U(h) \equiv \underline{mgh} + \text{const} \rightarrow$ "potential energy"

$$\Rightarrow W_{A \rightarrow B} = U(h_A) - U(h_B)$$

(2)

And now, a generic look:

$$W_{A \rightarrow B} = \int_A^B \vec{F} \cdot d\vec{r} = \int_A^B m \left(\frac{d\vec{v}}{dt} \cdot \vec{v} \right) dt$$

$\left. \begin{array}{l} m \vec{a} \\ m \frac{d\vec{v}}{dt} \end{array} \right\} \vec{F}$
 $\left. \begin{array}{l} \frac{d\vec{r}}{dt} dt \\ \vec{v} dt \end{array} \right\} d\vec{r}$

Aside:

$$\frac{d}{dt} (\vec{v} \cdot \vec{v}) = 2 \frac{d\vec{v}}{dt} \cdot \vec{v}$$

$$= \frac{1}{2} m \int_A^B \frac{d}{dt} (\underbrace{\vec{v} \cdot \vec{v}}_{v^2}) dt$$

$$= \frac{1}{2} m v_B^2 - \frac{1}{2} m v_A^2$$

Define $K \equiv \frac{1}{2} m v^2 \rightarrow$ "kinetic energy"

So:

$$\underbrace{\frac{1}{2} m v_B^2 - \frac{1}{2} m v_A^2}_{(W_{A \rightarrow B})} = \underbrace{mgh_A - mgh_B}_{(W_{A \rightarrow B})}$$

$$\Rightarrow \underbrace{\frac{1}{2} m v_B^2 + mgh_B}_{E_B} = \underbrace{\frac{1}{2} m v_A^2 + mgh_A}_{E_A}$$

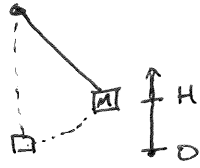
"energy": a thing we can calculate, and it is a constant as the system evolves.

Two parts: kinetic (depends on velocity) plus potential (depends on position)

3

$$K_A + U_A = K_B + U_B$$

Pendulum:



$$K_A = 0$$

$$U_A = mgh$$

$$K_B = ? = \frac{1}{2} m v_B^2$$

$$U_B = m g(0) = 0$$

$$\Rightarrow mgh = \frac{1}{2} m v_B^2$$

$$\Rightarrow v_B = \sqrt{2gh}$$

[Demo with pendulum & photogate]

→ demo with peg & pendulum

→ demo with "wrecking ball"

Other forces?

spring: $\vec{F} = -k\vec{x} \Rightarrow U(x) = -\frac{1}{2} kx^2 + \text{const}$

gravity: $\vec{F} = -G \frac{mM}{r^2} \hat{r} \Rightarrow U(r) = -G \frac{mM}{r}$

Escape velocity: did not get to m class

If $W_{A \rightarrow B}$ is path dependent, cannot define U .

→ "non-conservative" force
eg. friction, drag.

E is still conserved globally; we just aren't keeping track of all the individual molecules, etc.



$KE < mgh \Rightarrow$ energy lost due to work done by friction:

$$w_f = -(\mu F_N d)$$

Units

$(F)d$
 $\frac{1}{2}mv^2$
 mgh
⋮
} $N \cdot m \equiv \text{joule (J)}$

1 calorie = 4.184 J
1 food calorie = 1 kcal = 4.184 kJ

In food:

- carbs: $\sim 4 \text{ kcal/g}$
- fats: $\sim 9 \text{ kcal/g}$
- gasoline: $\sim 11 \text{ kcal/g}$

Power

$$\frac{dw}{dt} = \text{power}, \quad \frac{J}{s} \equiv \text{watt (w)}$$

$$1 \text{ hp} = 746 \text{ w}$$

[demo: up the lecture hall \Rightarrow \sim 1 hp]

on average:

$$\text{human } E_{in} = 2000 \text{ kcal/day} = E_{out}$$

\Rightarrow 100 w of power (mostly heat) from a human.

Aside on jumping:

Animal jumping: release energy from muscles to create motion

$$E_{\text{released}} \propto \text{muscle mass} \propto \text{mass}$$

$$\Rightarrow E_{\text{rel}} = \beta M$$

height?

$$\Delta U = Mgh_{\text{max}} = E_{\text{rel}}$$

$$\Rightarrow Mgh_{\text{max}} = \beta M$$

$$\Rightarrow h_{\text{max}} = \frac{\beta}{g} \rightarrow \text{no } M!$$

\Rightarrow all animals jump the same height, regardless of size (neglecting "engineering" differences)