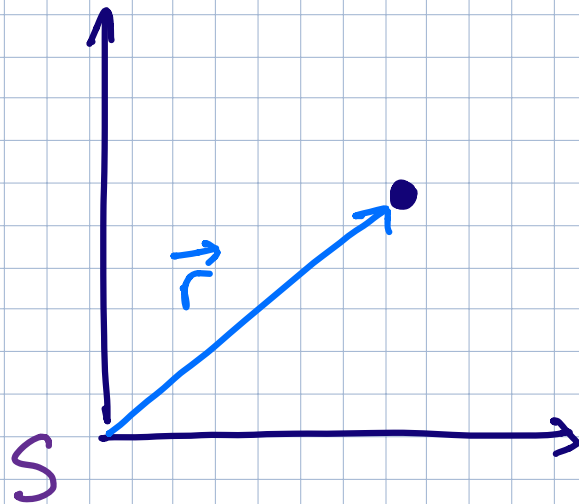


## Lecture 6: Accelerating Reference Frames

We saw before that the laws of physics are the same in all inertial, i.e. constant velocity frames.

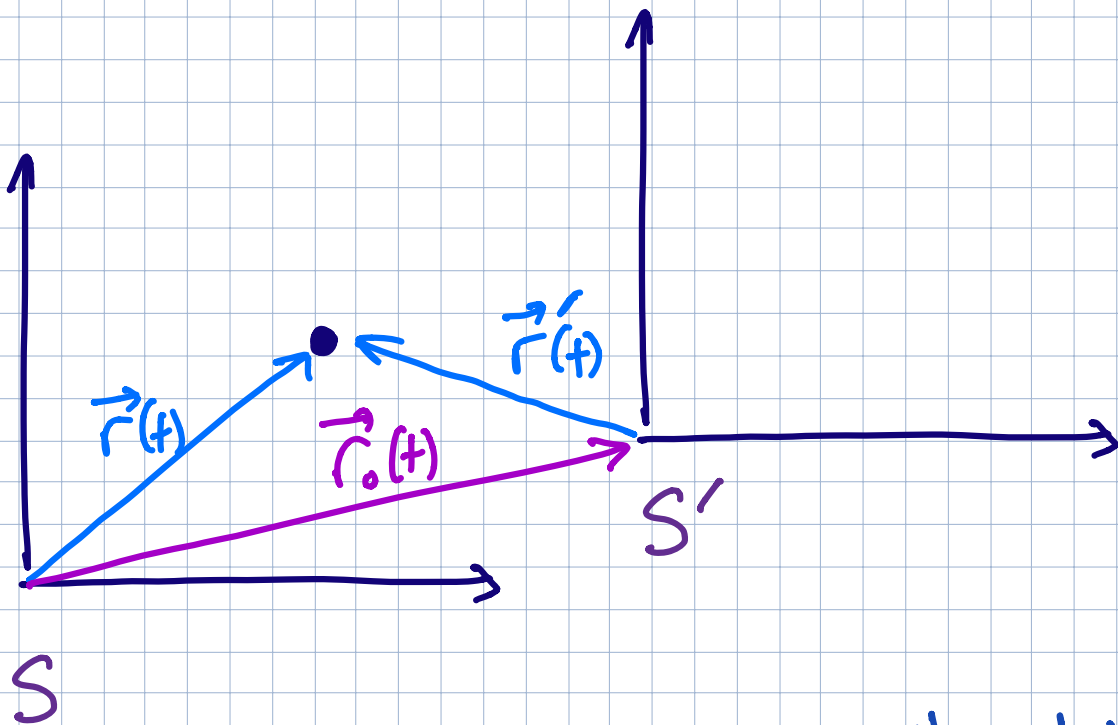
However it is sometimes convenient to go to a non-inertial = accelerating frame.



$S$  = reference frame

$\vec{r}$  = coordinate of object in reference frame  $S$

Define a new reference frame  $S'$



position, velocity,  
and acceleration of  
 $S'$  reference frame

$$\text{So, } \vec{r} = \vec{r}' + \vec{r}_0$$

$$\frac{d\vec{r}}{dt} = \frac{d\vec{r}'}{dt} + \frac{d\vec{r}_0}{dt} \rightarrow \vec{v} = \vec{v}' + \vec{v}_0$$

$$\frac{d^2\vec{r}}{dt^2} = \frac{d^2\vec{r}'}{dt^2} + \frac{d^2\vec{r}_0}{dt^2} \rightarrow \vec{a} = \vec{a}' + \vec{a}_0$$

Consider various cases:

1)  $\vec{r}_0 = \text{const}$  : trivial shift of the "origin"

2)  $\vec{v}_0 = \text{const}$



$\vec{r}_0 = \vec{v}_0 t + \text{const}$  : inertial frame

3)  $\vec{v}_0 \neq \text{const}$



$\vec{a}_0 \neq 0$

: non-inertial, i.e. accelerating frame

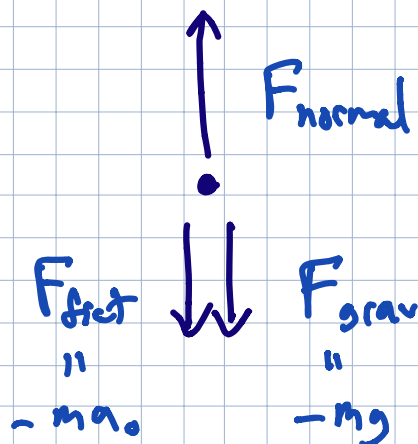
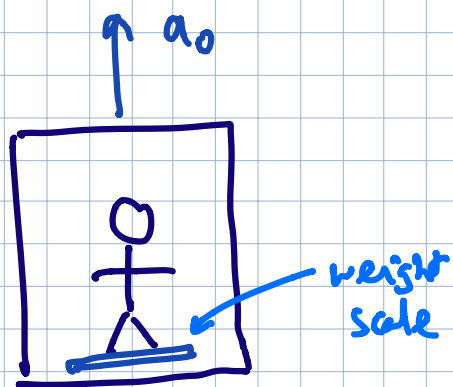
Since  $\vec{a} = \vec{a}' + \vec{a}_0$



$\vec{F} = \vec{F}' + m\vec{a}_0$

fictitious  
force

## (ex 1) Fun with Elevators

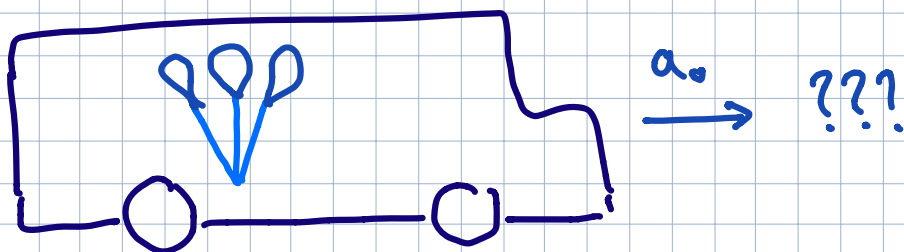
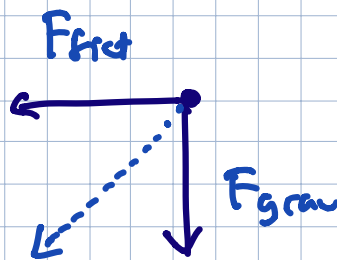
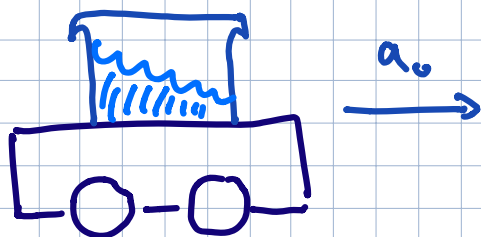


$$\Rightarrow F_{\text{tot}} = 0 = F_{\text{normal}} - mg - ma_0$$

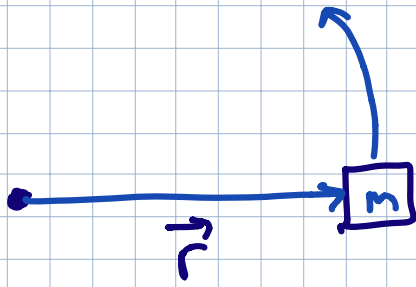
$$F_{\text{normal}} = m(g + a_0)$$

↑  
effectively heavier

## (ex 2) Fun with Cars



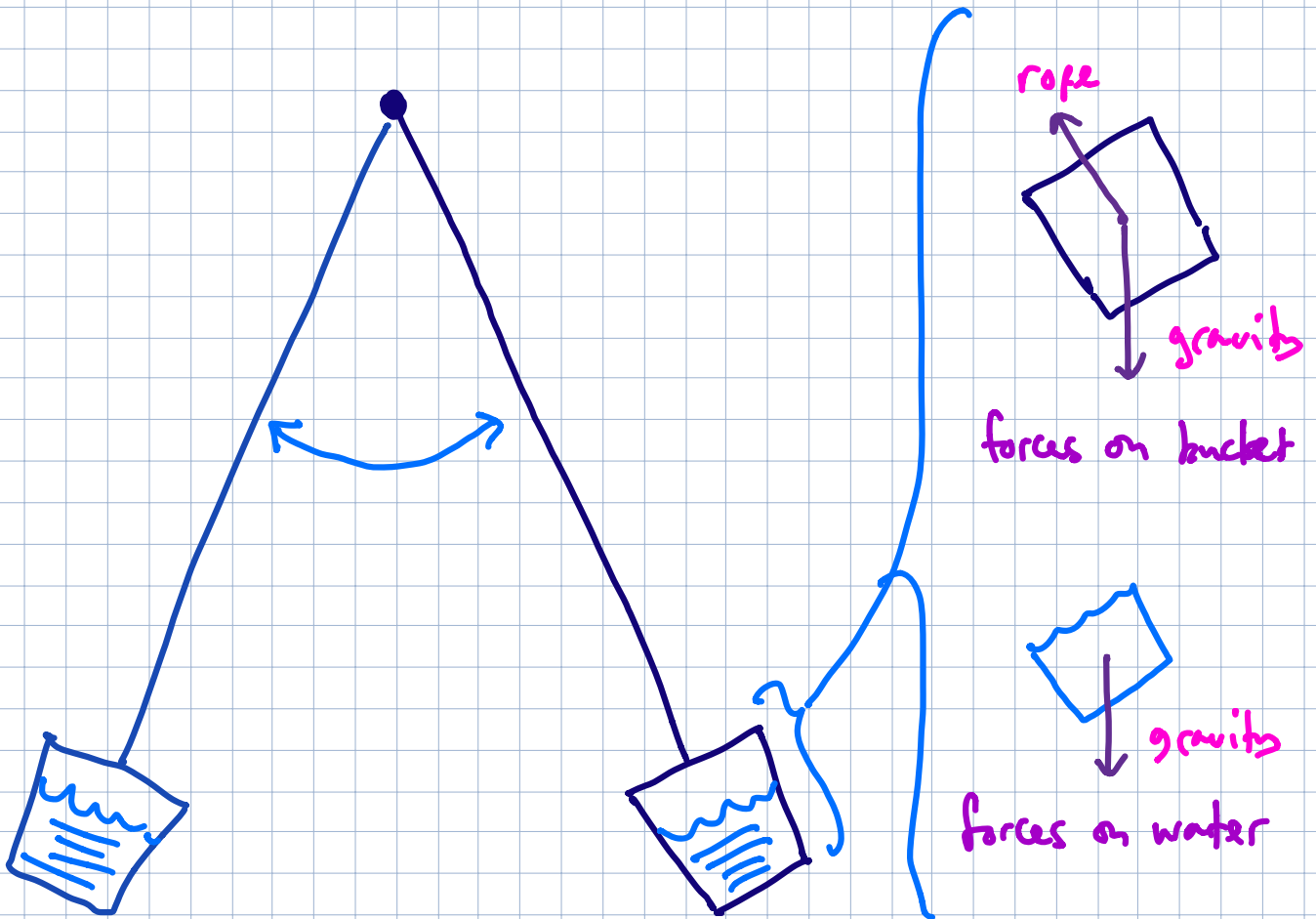
### (ex 3) Centrifugal Force



$$\vec{a}_o = -\omega^2 \vec{r}$$

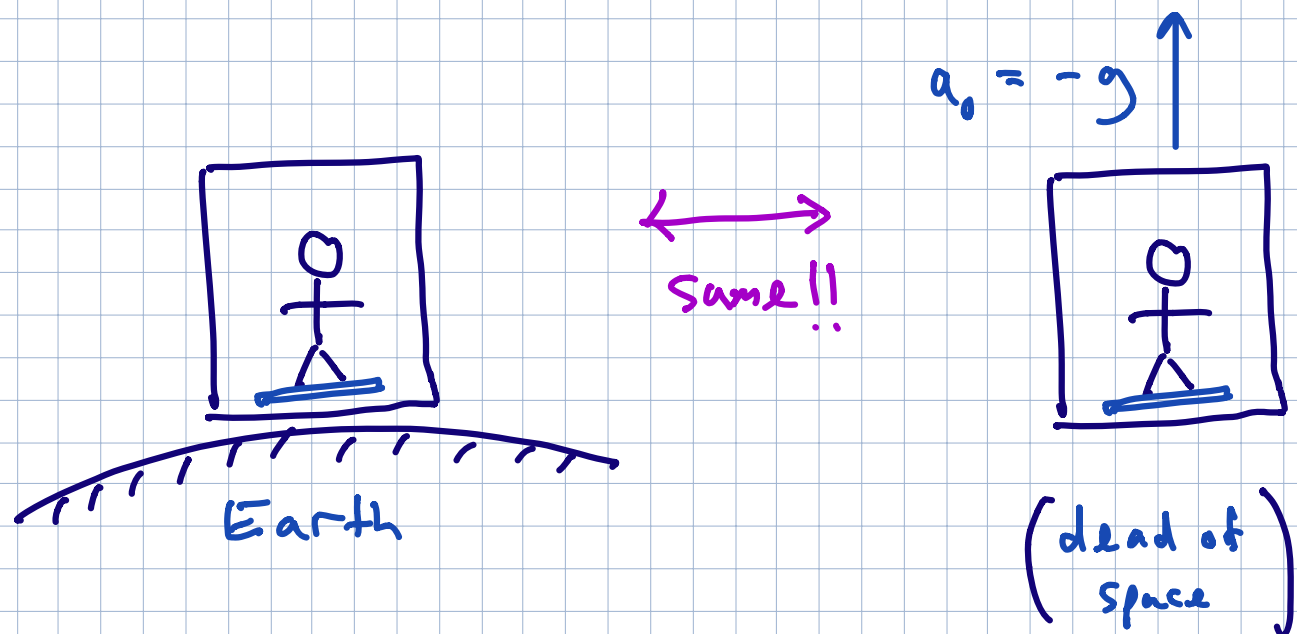
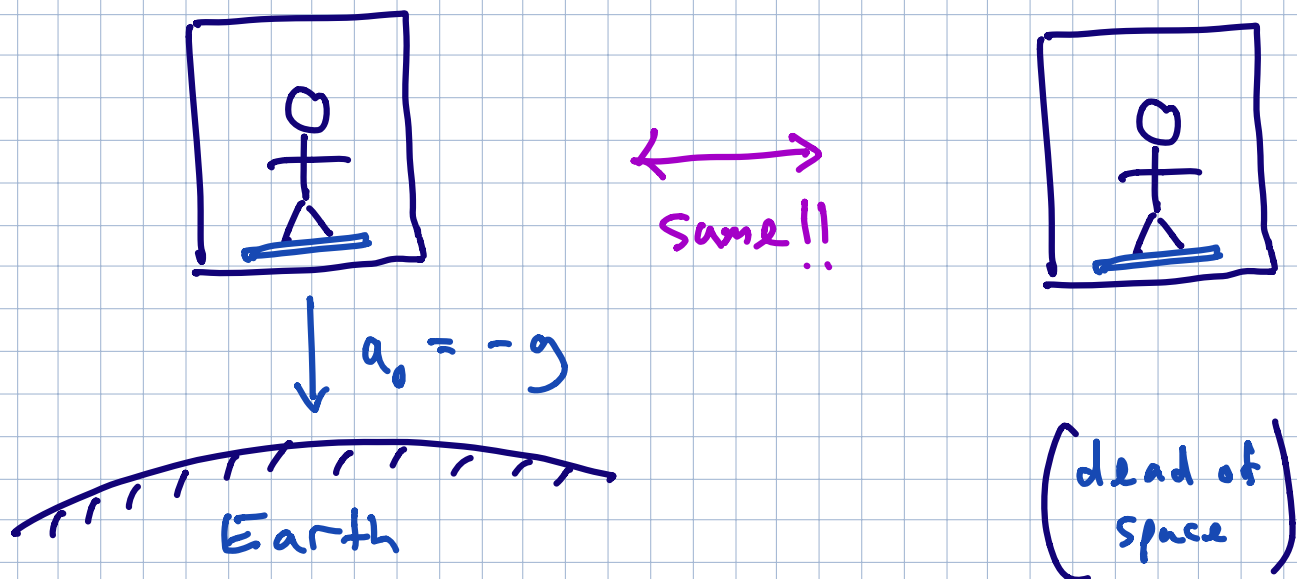
$$\text{So } \vec{F}_{\text{centrifugal}} = m\omega^2 \vec{r}$$

demo: "swinging bucket"



demo: "bucket on ramp"

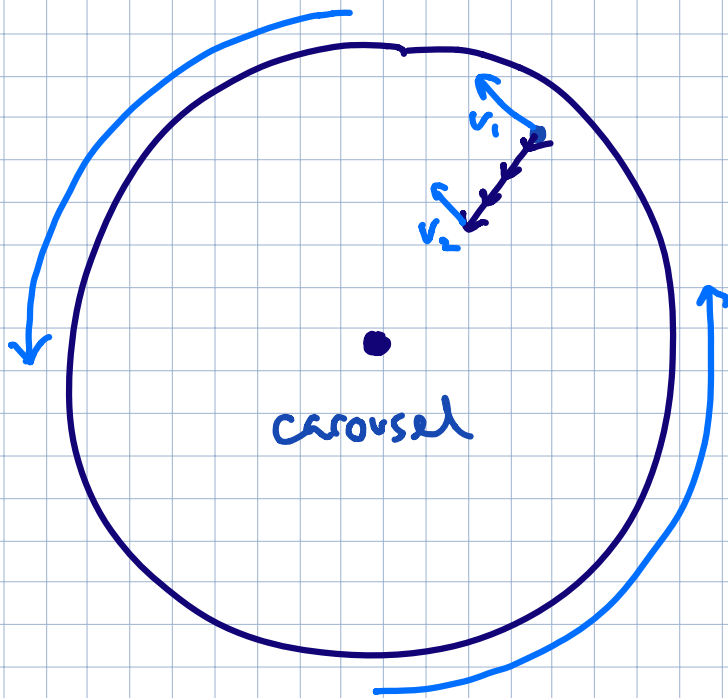
## (ex 4) Fun with Einstein



Super Deep Fact  
# 3

You feel the pull of gravity  
because you are accelerating

## (ex5) Coriolis Force



Walk from outside to inside.

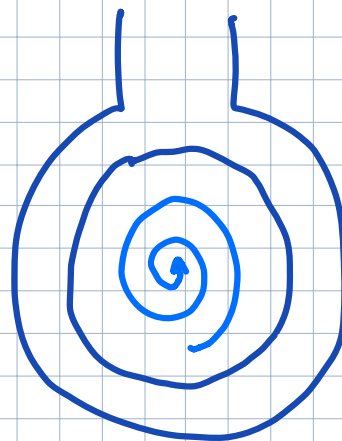
$$v_1 = \omega r_1 > \omega r_2 = v_2$$

Since  $v_1 > v_2$ , your frame accelerates to your left as you walk. Hence there is a phantom force to your right.

$$\Rightarrow \vec{F}_{\text{Coriolis}} = 2m \vec{v} \times \vec{\omega}$$

↑                      ↑  
your velocity      angular frequency  
                                 of the carousel

## Physics of Toilets 101:



$$a \sim v \cdot \omega$$

Coriolis acceleration  
of toilet water

velocity of  
toilet water

angular freq  
of Earth

$$\sim \left( \frac{\text{m}}{\text{s}} \right) \cdot \frac{2\pi}{\text{yr}} \sim 10^{-8} \text{ m/s}^2$$

$$\underbrace{a \sim 10^{-9} \text{ g}}$$

too small to matter!