

(Largely) Review: Cost concepts

The Cost Function

- Cost function $C(q)$: **minimum** cost of producing a given quantity q
- $C(q) = F + VC(q)$, where
 - Fixed costs F : cost incurred regardless of output amount. Avoidable vs. sunk: crucial for determining shut-down decisions for the firm.
 - Variable costs $VC(q)$; vary with the amount produced.
 - Average cost $AC(q) = \frac{C(q)}{q}$
 - Marginal cost $MC(q) = \frac{\partial C(q)}{\partial q}$
 - $AVC(q) = \frac{VC(q)}{q}$; $AFC(q) = \frac{F}{q}$;
 $AC(q) = AVC(q) + AFC(q)$.

Example

- $C(q) = 125 + 5q + 5q^2$
- $AC(q) =$
- $MC(q) =$
- $AVC(q) = 5 + 5q$

q	AC(q)	MC(q)
1	135	15
3	61.67	35
5	55	55
7	57.86	75
9	63.89	95

- AC rises if MC exceeds it, and falls if MC is below it. Implies that MC intersects AC at the minimum of AC.

Short-run vs. long-run costs:

- Short run: production technology given
- Long run: can adapt production technology to market conditions
- Long-run AC curve cannot exceed short-run AC curve: its the *lower envelope*

Example: “The division of labor is limited by the extent of the market” (Adam Smith)

- Division of labor requires high fixed costs (for example, assembly line requires high setup costs).
- Firm adopts division of labor only when scale of production (market demand) is high enough.
- Graph: Price-taking firm has “choice” between two production technologies.

Opportunity cost

The *opportunity cost* of a product is the value of the best forgone alternative use of the resources employed in making it.

Normal profit of a product is its selling price minus opportunity cost. Quit when normal profit < 0 .

Example:

Car factory: a worker would make \$5 an hour

Two brothers, who make one lamp each hour, with materials costing \$7

What is opportunity cost of lamp?

Normal profit when market price of lamp is \$11? \$10? \$9?

Economies of scale: slope of AC curve

- $AC'(q) < 0$: increasing returns to scale
- $AC'(q) > 0$: decreasing returns to scale
- $AC'(q) = 0$: constant returns to scale

Example: U-shaped AC curve

- Factors affecting EOS:
 - Fixed costs
 - Congestion
 - specialization
- Measure of scale economies: $AC(q)/MC(q)$
 - Increasing RS
 - Decreasing RS
- Minimum efficient scale of production: smallest output which minimizes *long-run* AC.

Economies of scope 1

- $C(q_1, q_2) < C_1(q_1) + C_2(q_2)$
- Example (common fixed costs):
 $C_1(q_1) = 10 + 2q_1$
 $C_2(q_2) = 10 + 3q_2$
 $C(q_1, q_2) = 10 + 2q_1 + 3q_2$
- Depends on levels of q_1, q_2 : $C_1(q_1) = 5 + 2q_1$
 $C_2(q_2) = 5 + 3q_2$
 $C(q_1, q_2) = 10 + 3q_1 + 2q_2$
 Consider two output levels: 1 and 2

(q_1, q_2)	$C_1(q_1)$	$C_2(q_2)$	$C(q_1, q_2)$
(1,1)			
(1,2)			
(2,1)			
(2,2)			

Economies of Scope 2: Ray Average Costs

How to measure economics of scale for multiproduct firms? Need to define appropriate notion of “average costs” for this firm.

- What is AC for a multiproduct firm?
- Assume production of the different products $i = 1, \dots, N$ in **fixed proportions**, and let these proportions be $\lambda_1, \dots, \lambda_N$, with $\sum_i \lambda_i = 1$.
- Let q_1, \dots, q_N denote production of the different products, and $q = q_1 + q_2 + \dots$
- Then define $\lambda_i = q_i/q$, the “proportion” of component i in the total production. Note that $q_i = \lambda_i q$.
- Example: Shoe factory
 q_1 is number of right shoes
 q_2 is number of left shoes
 $\lambda_1 = 0.5, \lambda_2 = 0.5$
- Example: auto (one body plus four wheels)

Economies of Scope 3: Ray Average Costs (contd)

- Define: **Ray Average Costs (RAC(q))** for the composite quantity q : $\frac{C(\lambda_1 q, \dots, \lambda_N q)}{q}$

Graph: RAC concept only considers production combinations along “rays”.

- Example: Shoe factory $C(q_1, q_2) = 100 + 5q_1 + 5q_2$, then RAC(q) is $\frac{1}{q} * [100 + 5\lambda_1 q + 5\lambda_2 q] = \frac{100+5q}{q}$.
- Slope of RAC(q) curve determines economies of scale for a multiproduct firm.

Economies of Scope 4

- Reasons for Economies of Scope
 1. Common inputs (cow yields beef and leather)
 2. Marketing channels (“umbrella branding”: Regular, Honey Nut, and Apple-Cinnamon Cheerios)

Summary

- Define: cost function
- Returns to scale
- Economies of Scope