

# Bi177 - Lecture 8 Contrast vs Resolution vs Detection

Review of Kohler Illumination

Tradeoffs in Contrast/Resolution

Phase Contrast

Dark Field

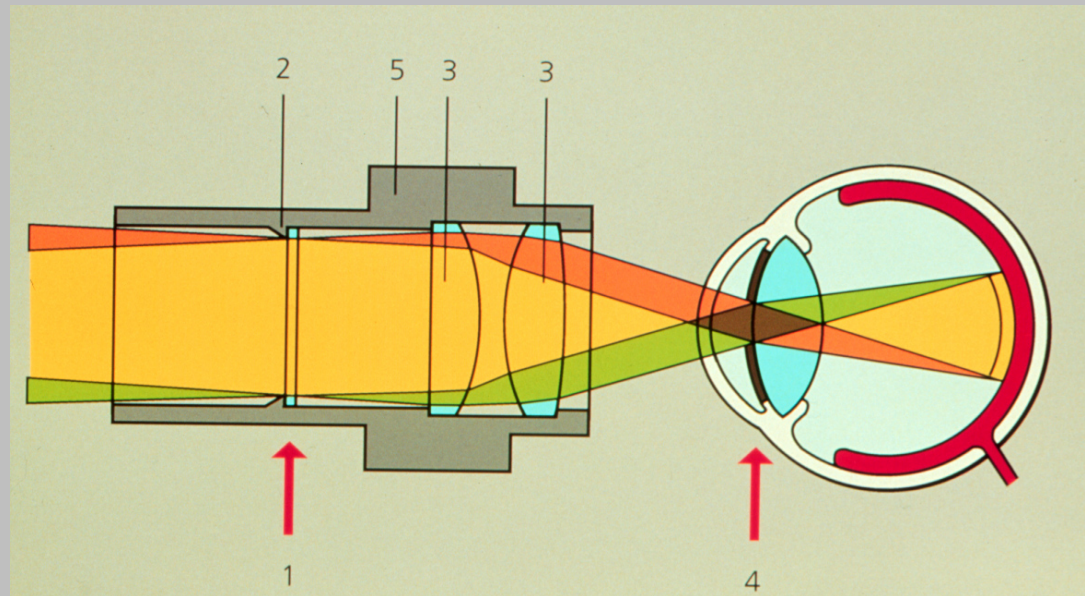
Rheinberg Contrast

Nomarski (Differential Interference)

Techniques for plastic

Measuring Contrast

Microscopy as a compromise  
Magnification  
Resolution  
Brightness  
Contrast



# Contrast

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$$50 - 100 / 50 + 100 = -0.33$$

$$50 - 50 / 50 + 50 = 0$$

$$50 - 0 / 50 + 0 = 1$$

Brightness of Specimen - Brightness of Background

Brightness of Specimen + Brightness of Background

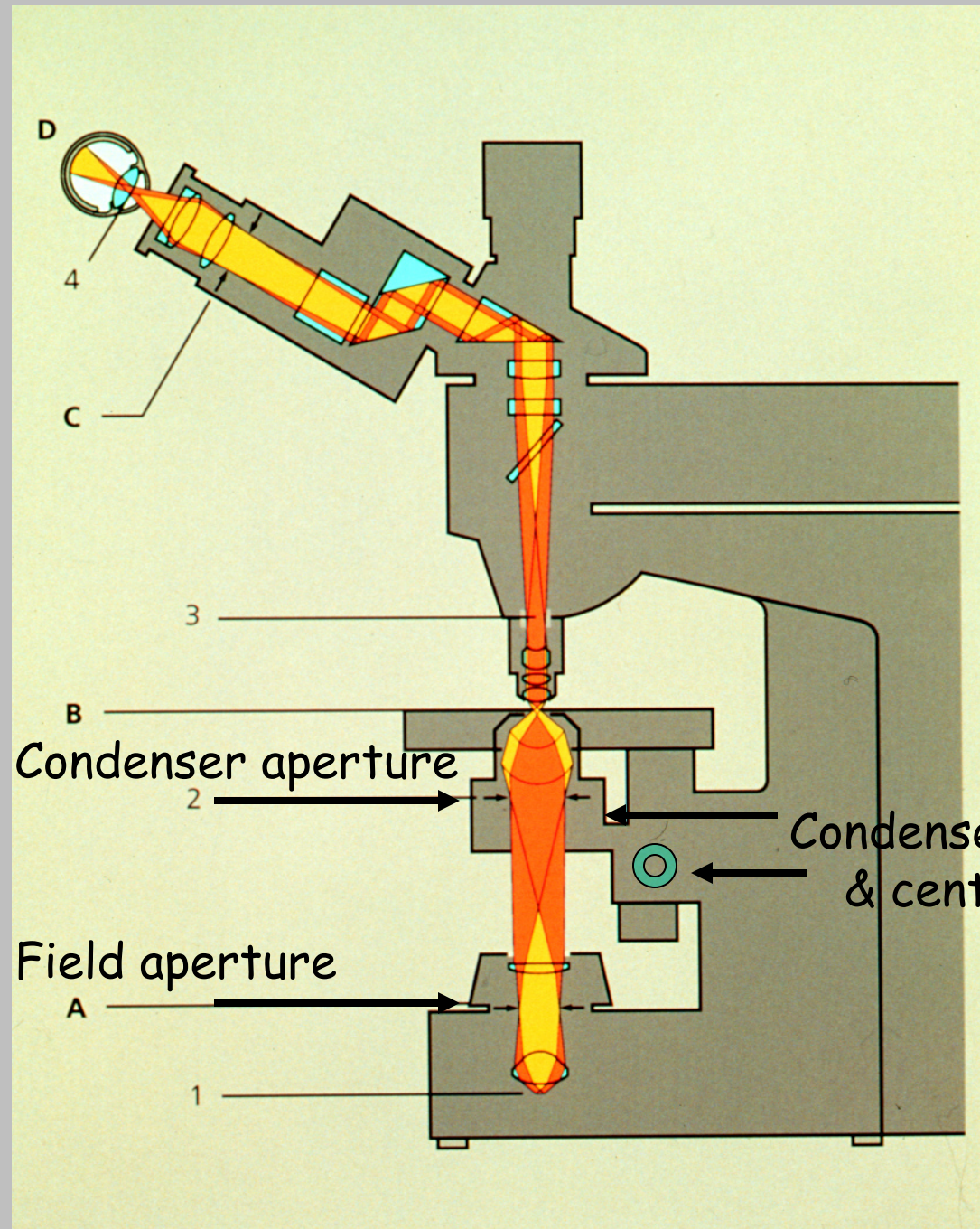


## ***“Koebler”*** Illumination

Prof. August Köhler:

1866-1948

- Provides for most homogenous Illumination
- Highest obtainable Resolution
- Minimizes Straylight and unnecessary Irradiation
- Establishes proper position for condenser elements, for all contrasting techniques





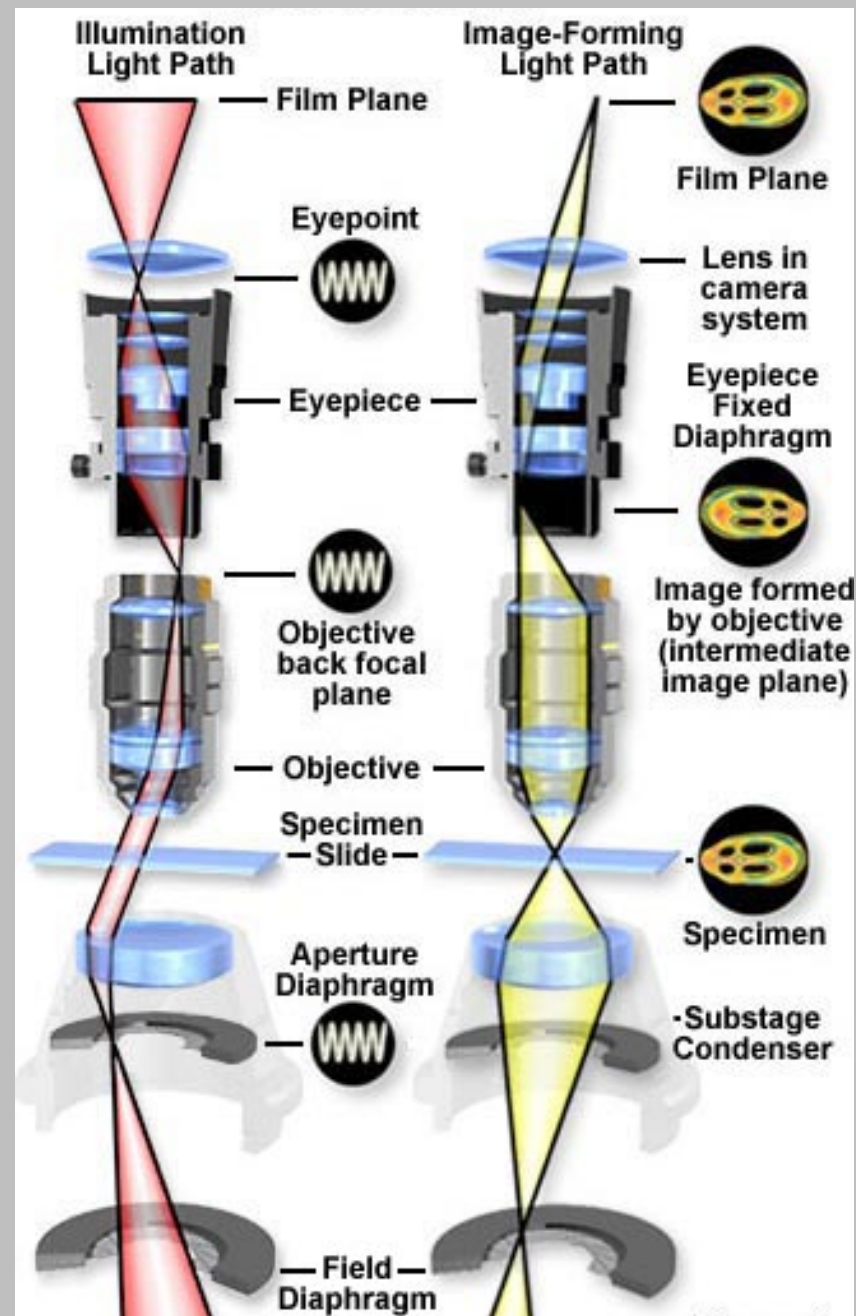
# Kohler Rays

Kohler Illumination  
gives the most  
uniform illumination

Each part of the light  
source diverges to  
whole specimen

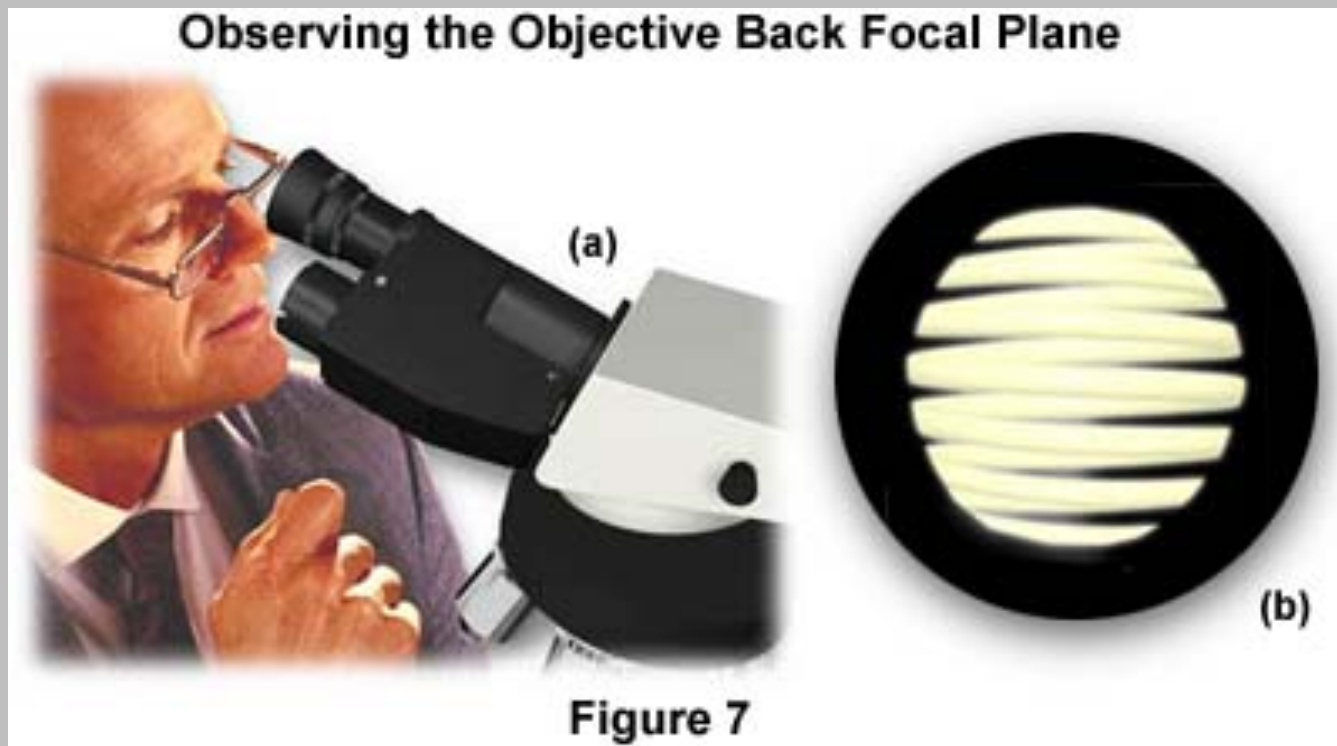
Each part of the  
specimen gets light  
that converges from  
the whole light source

Arrows mark  
conjugate planes



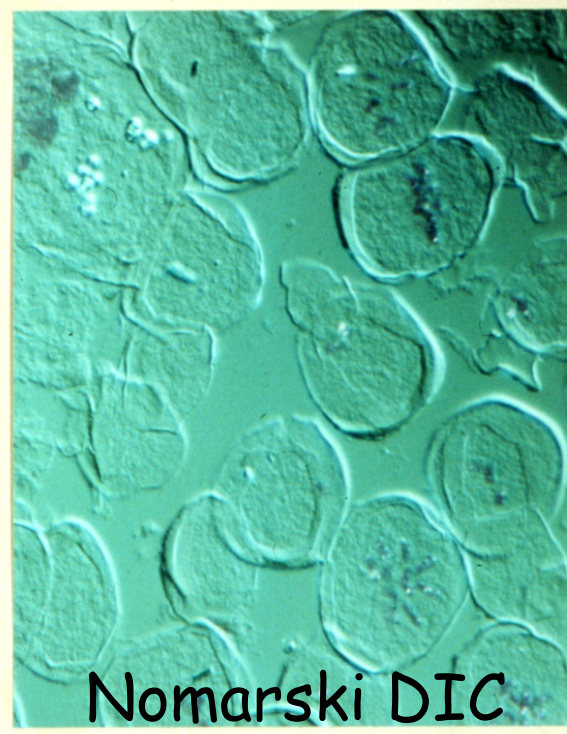
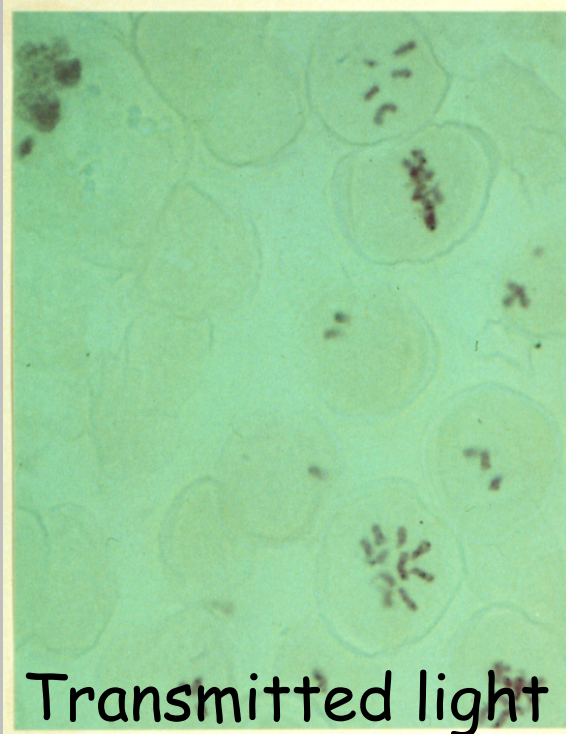
To look at the illumination planes

- Remove eyepiece
- Focus eye at infinity

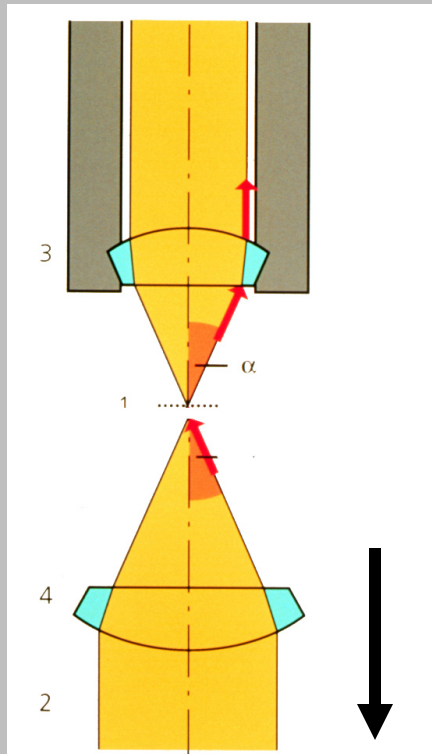


## Compromise between Resolution and Contrast

The Big Challenge: The highest resolution is not the highest contrast





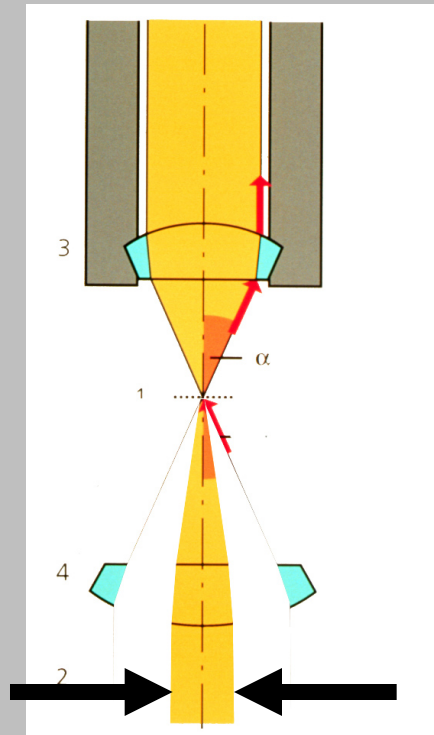


Bad Idea Number 1:  
“Dropping” the condenser

Objects scatter light into the objective

Gives contrast, but at the cost of NA

(spherical aberration in condenser)  
(bad launch of waves for diffraction)



Bad Idea Number 2:  
“Stopping down” the condenser

Gives contrast, but at the cost of NA  
(bad launch of waves for diffraction)

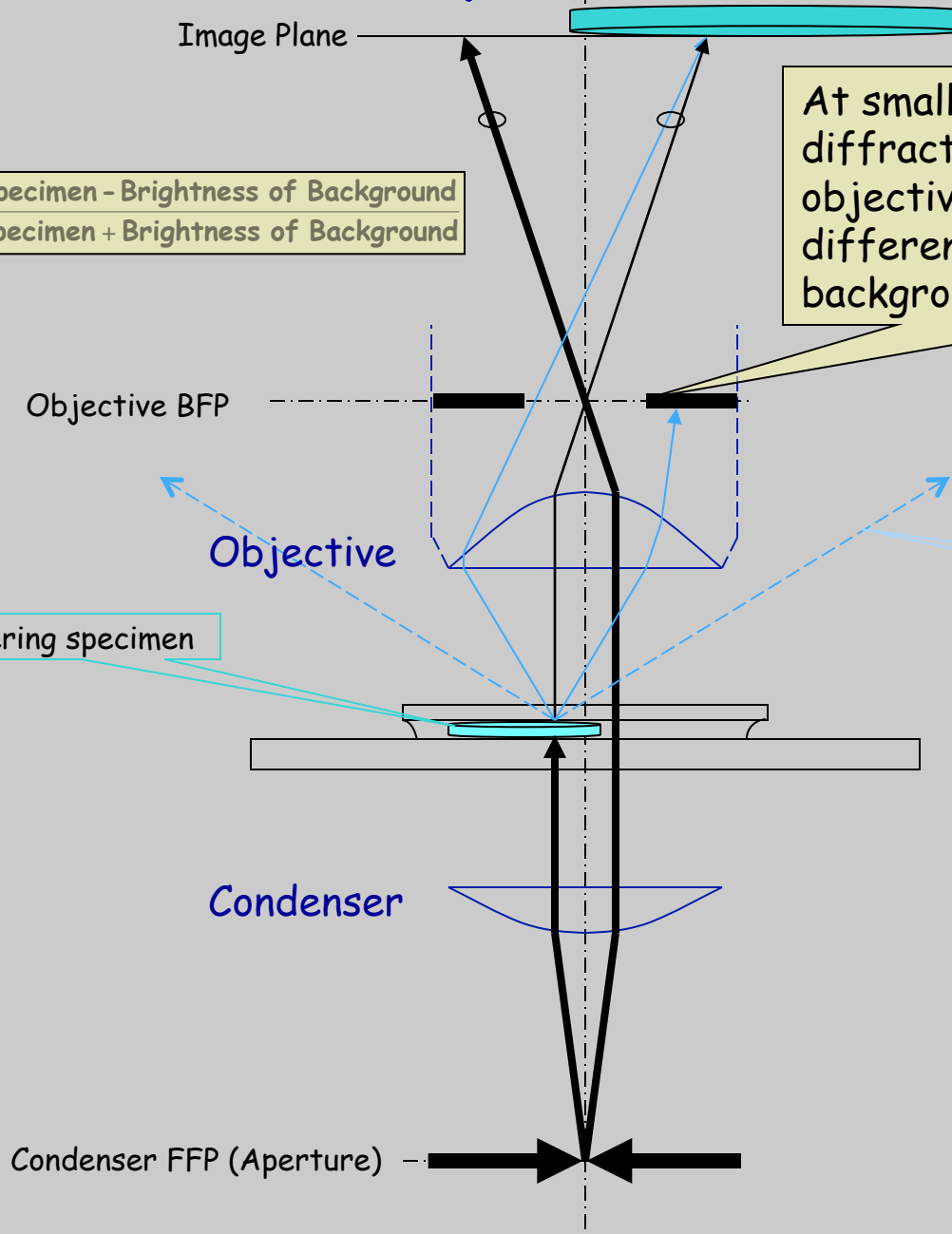
# Effect of Aperture on Contrast

$$\frac{\text{Brightness of Specimen} - \text{Brightness of Background}}{\text{Brightness of Specimen} + \text{Brightness of Background}}$$

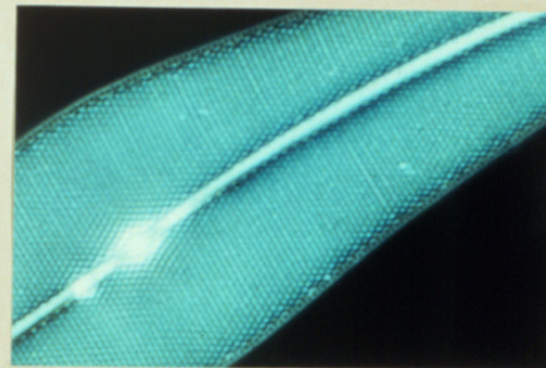
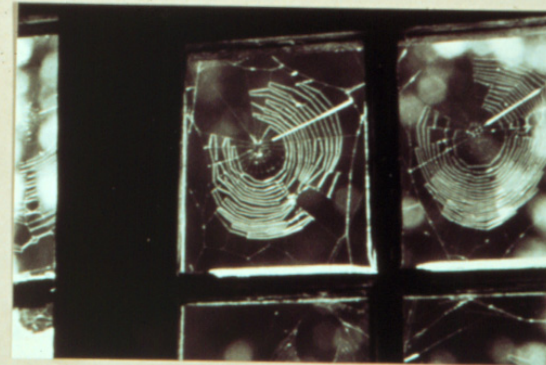
At smaller aperture angles, less diffracted light gets through the objective. This increases the difference between signal and background → more contrast

Scattering specimen

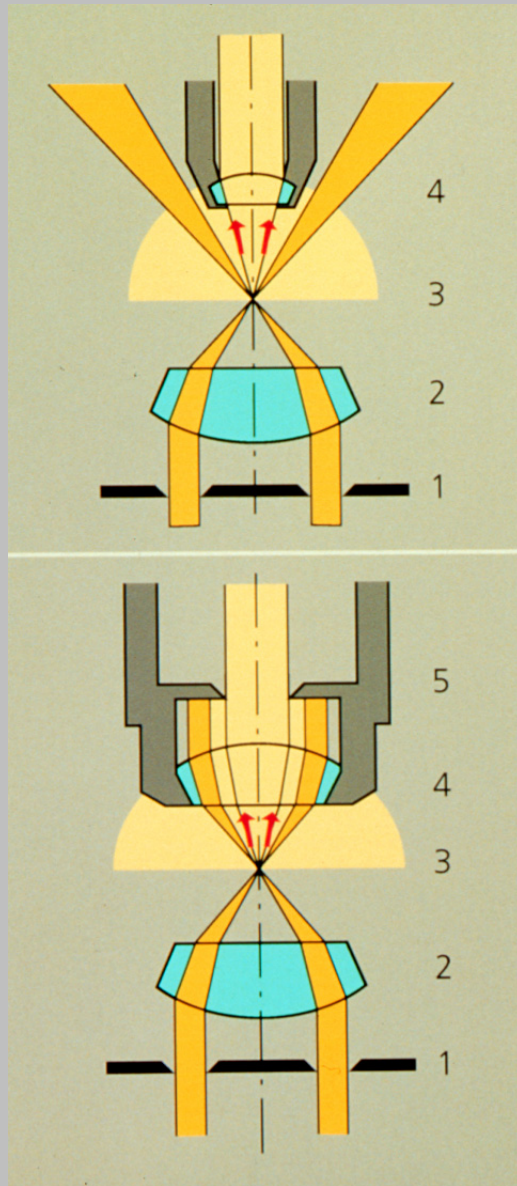
Large scattering angles miss the objective



Dark-field: Maximizes detectability  
Cost in resolution

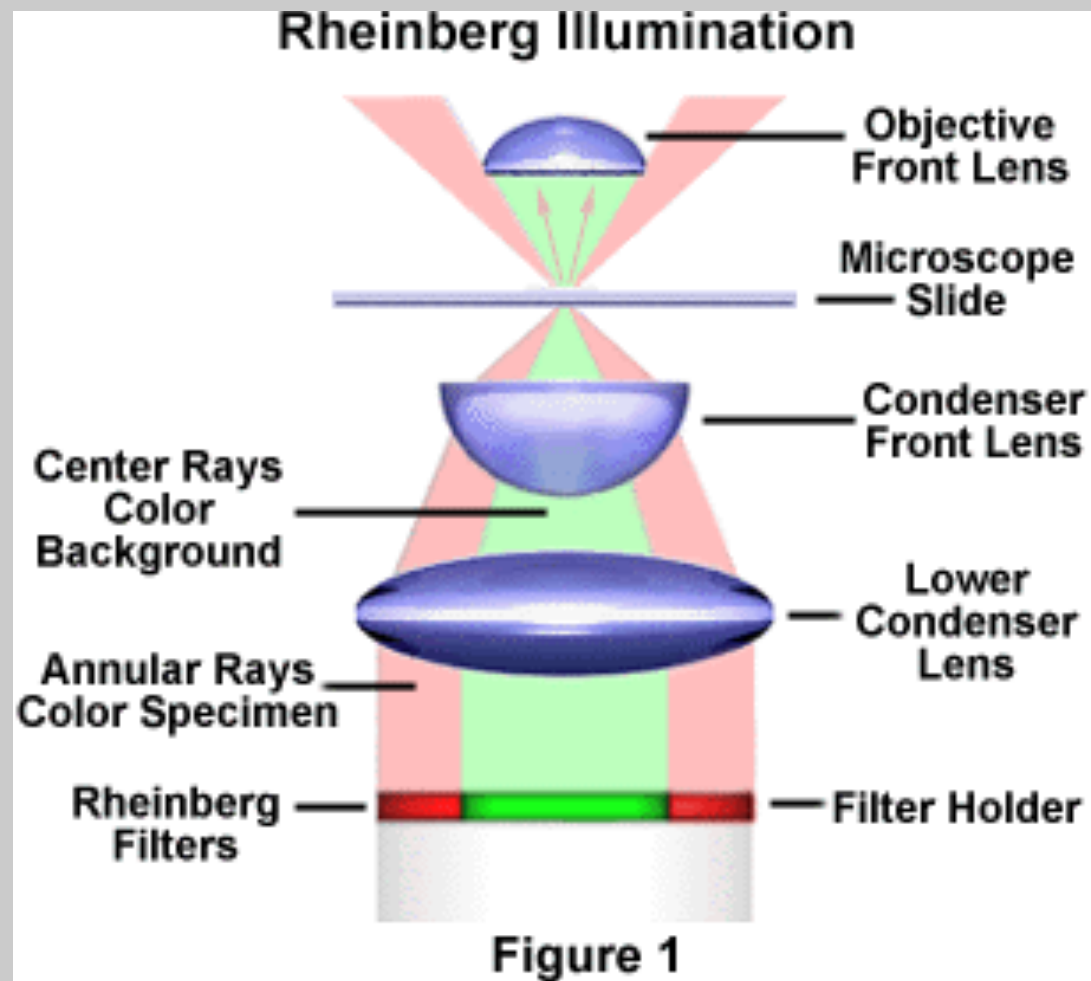






Dark-field - The GOOD:  
High NA Condenser  
"Kohler" Illumination

Dark-field - The BAD:  
Lower NA light collection  
Don't collect 0<sup>th</sup> order

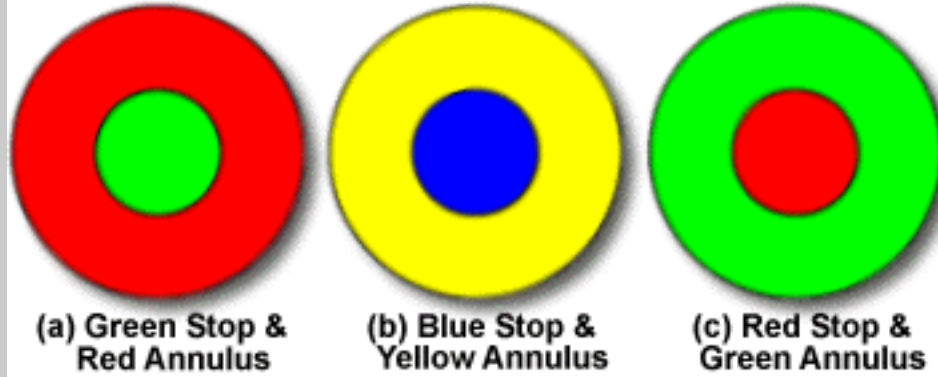


The Good: Striking contrast

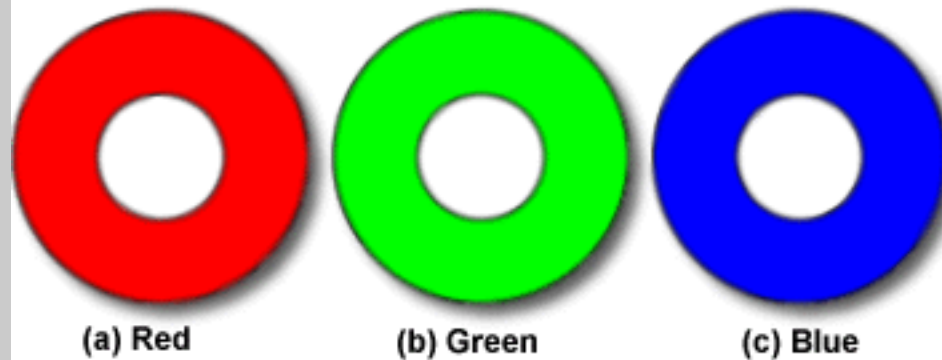
The Bad: “dark field” like resolution

(good for seeing things, not as good for measuring)

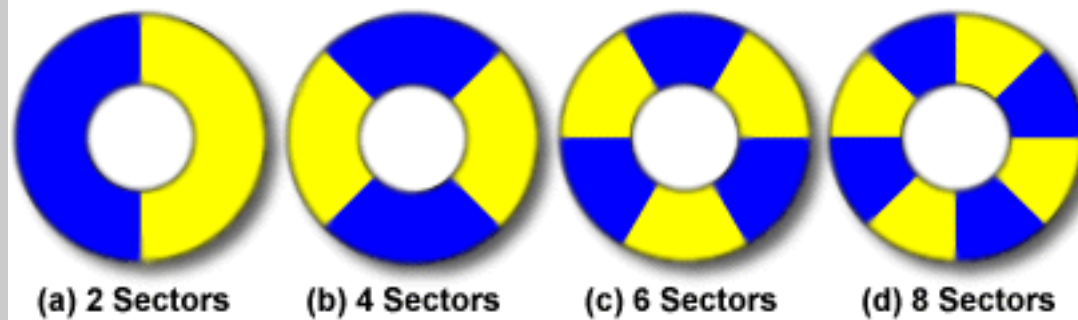
### Rheinberg Illumination Filters

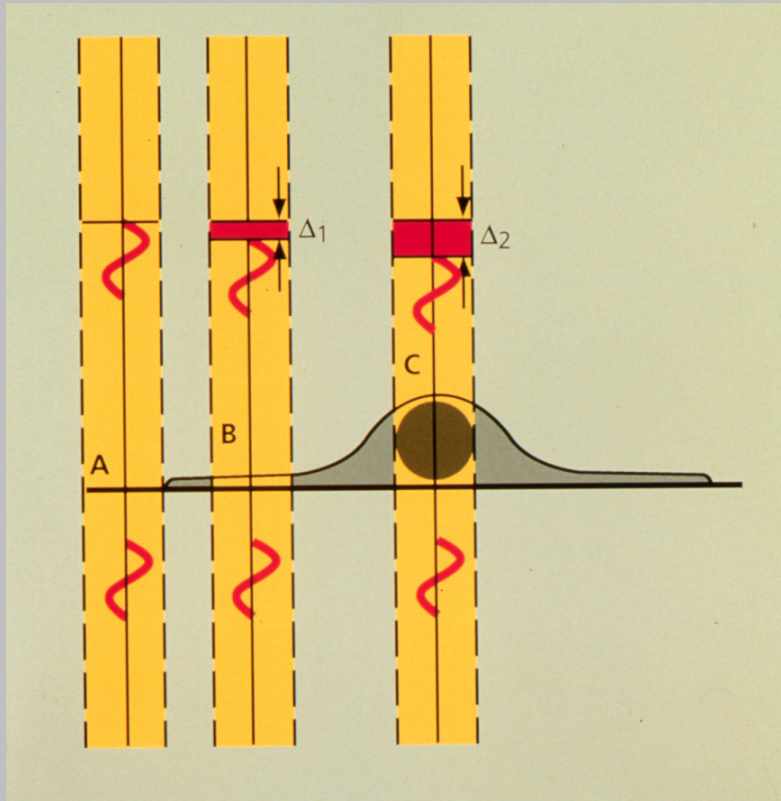


### Annular Rheinberg Filter Rings



### Alternating Sector Annular Filters





Cells have higher  $n$  than water

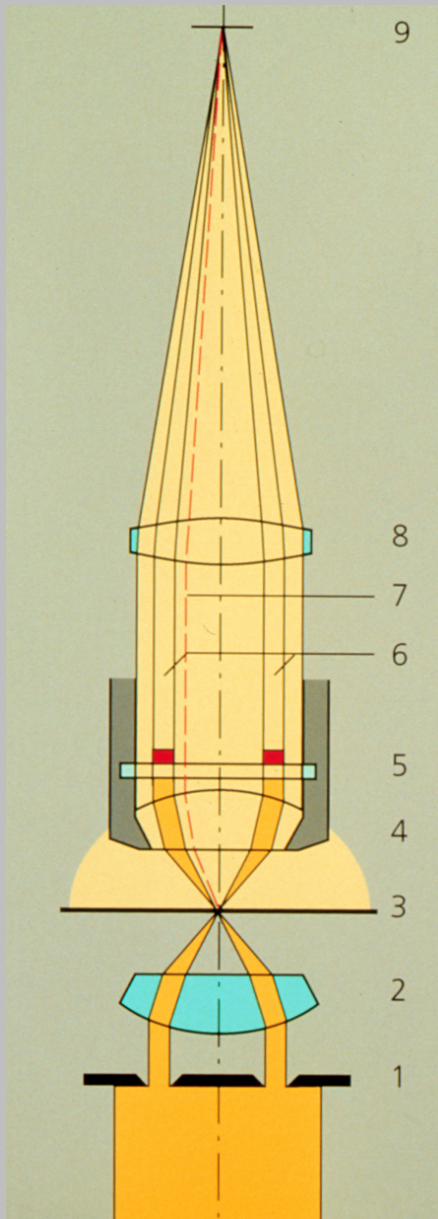
Light moves slower in higher  $n$

Light has shorter  $\lambda$

Light will be phase-retarded

How to harvest this?





## Phase Contrast:

Illumination from Phase Ring

Defined position of the 0th Order

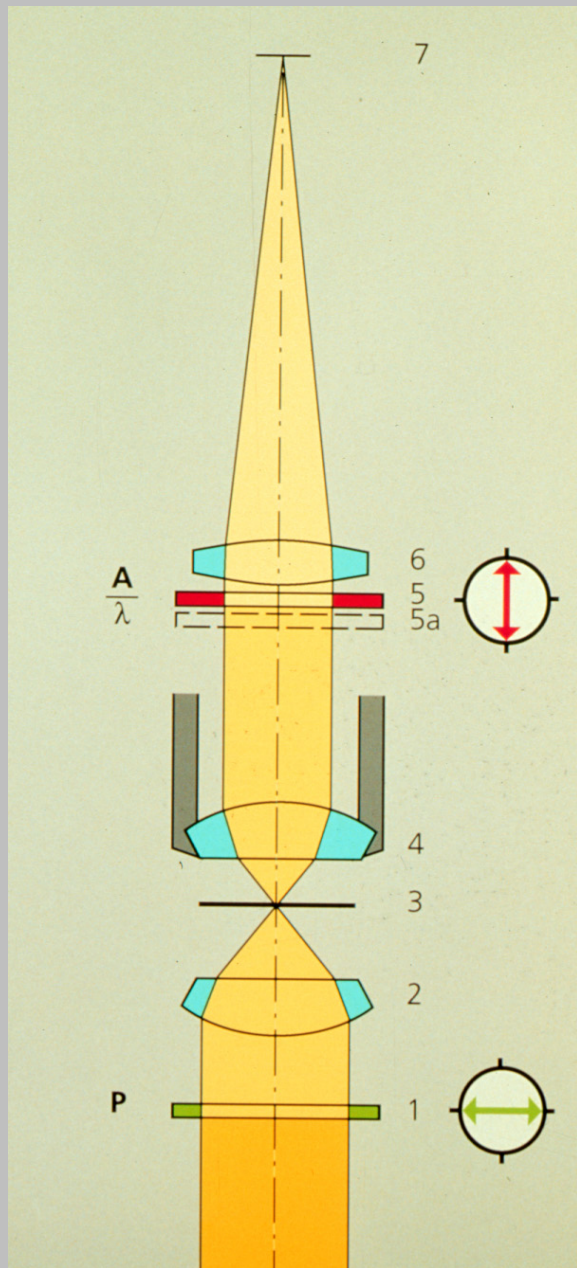
Phase Ring attenuates the 0th Order

(also phase shifts)

Makes image more dependent on subtle changes in 1st Order

Refraction of light by specimen focuses light inside of the phase ring

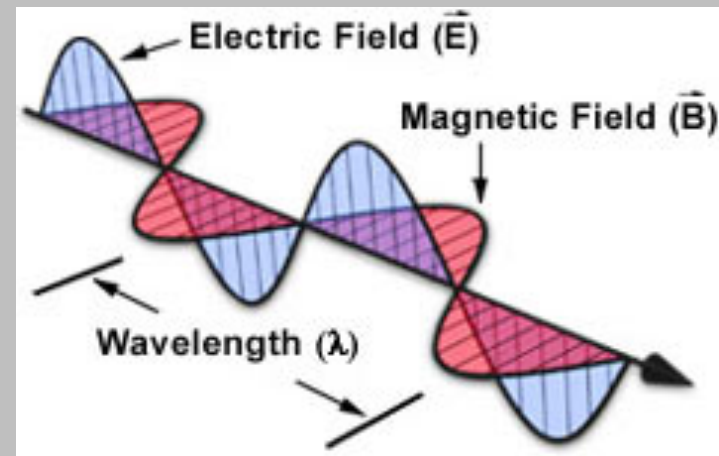
(spherical cells appear “phase bright”)



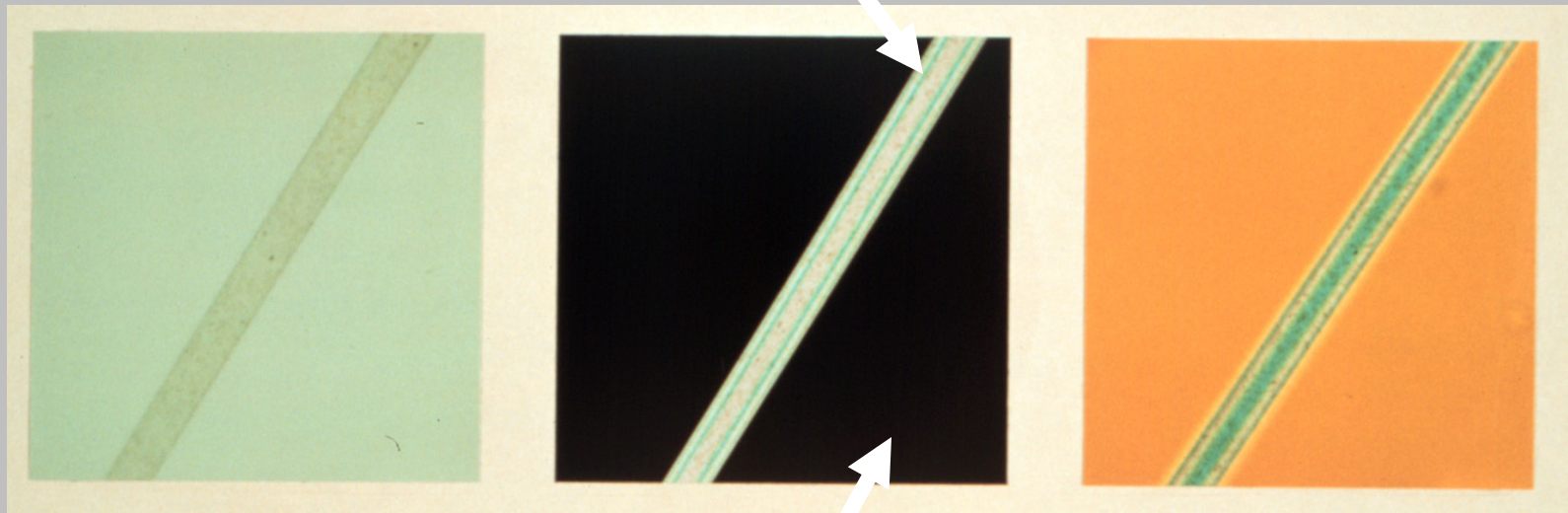
## Crossed Polarizers:

Only items that rotate the plane of Polarization reaches the detector.

(quarter wave plate adds color)



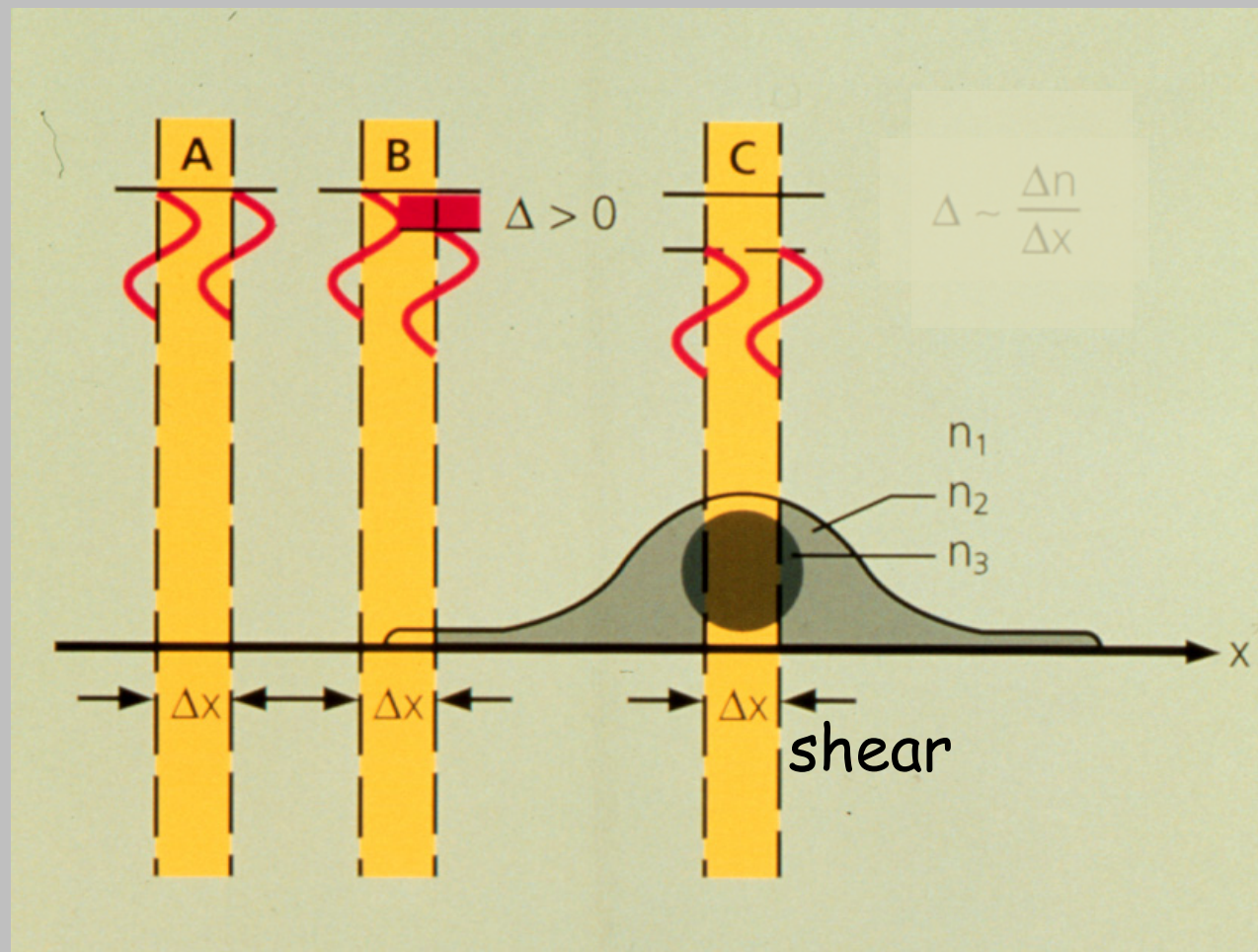
Rotation, so light



No rotation, so black

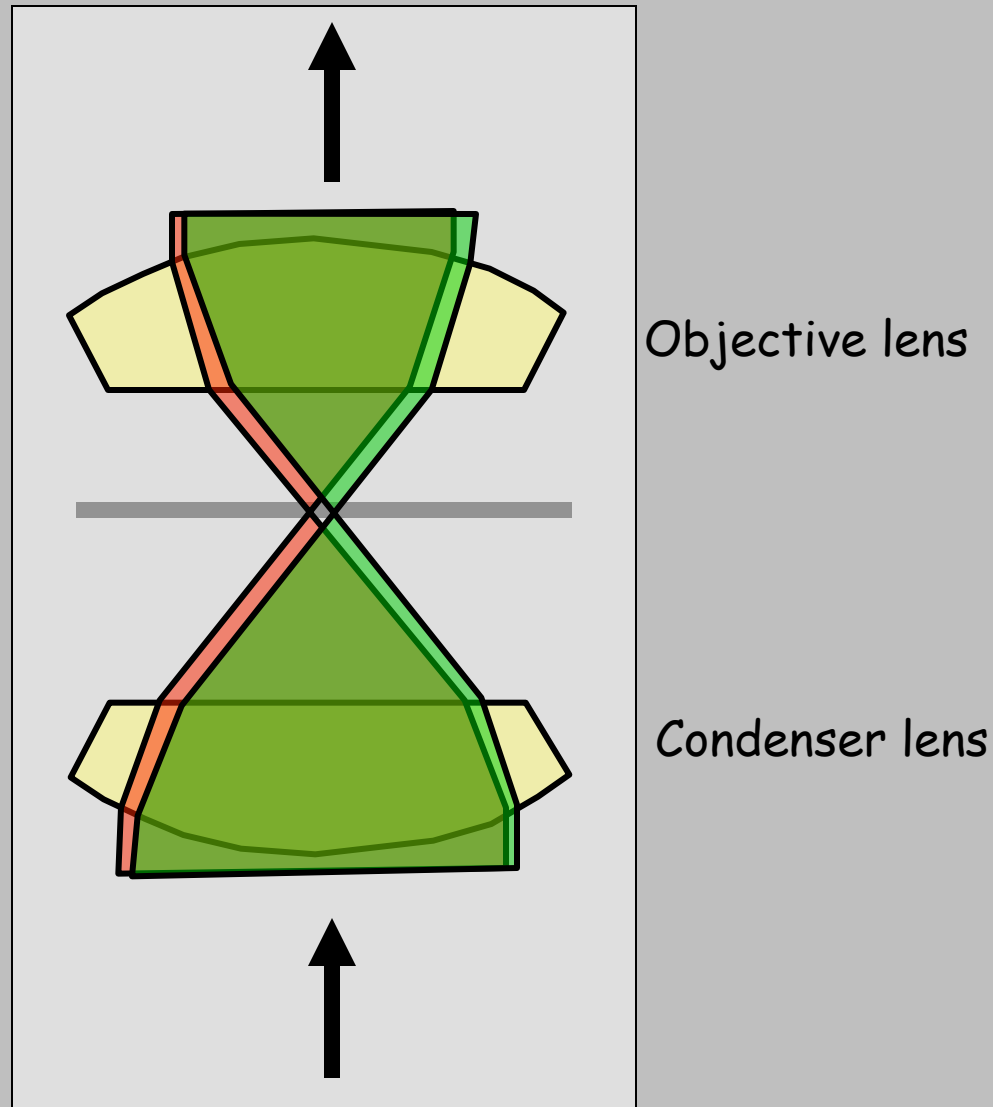


Nomarski thought experiment: need two different light rays  
Pass through specimen independently  
Afterwards, let them interfere with one another  
How to label them? How offset them (shear)?





Thought experiment: Color code two paths offset



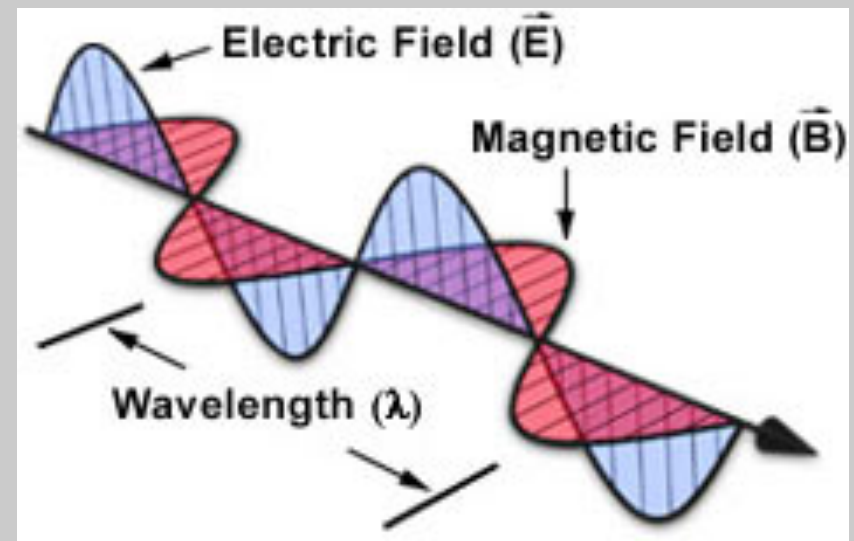
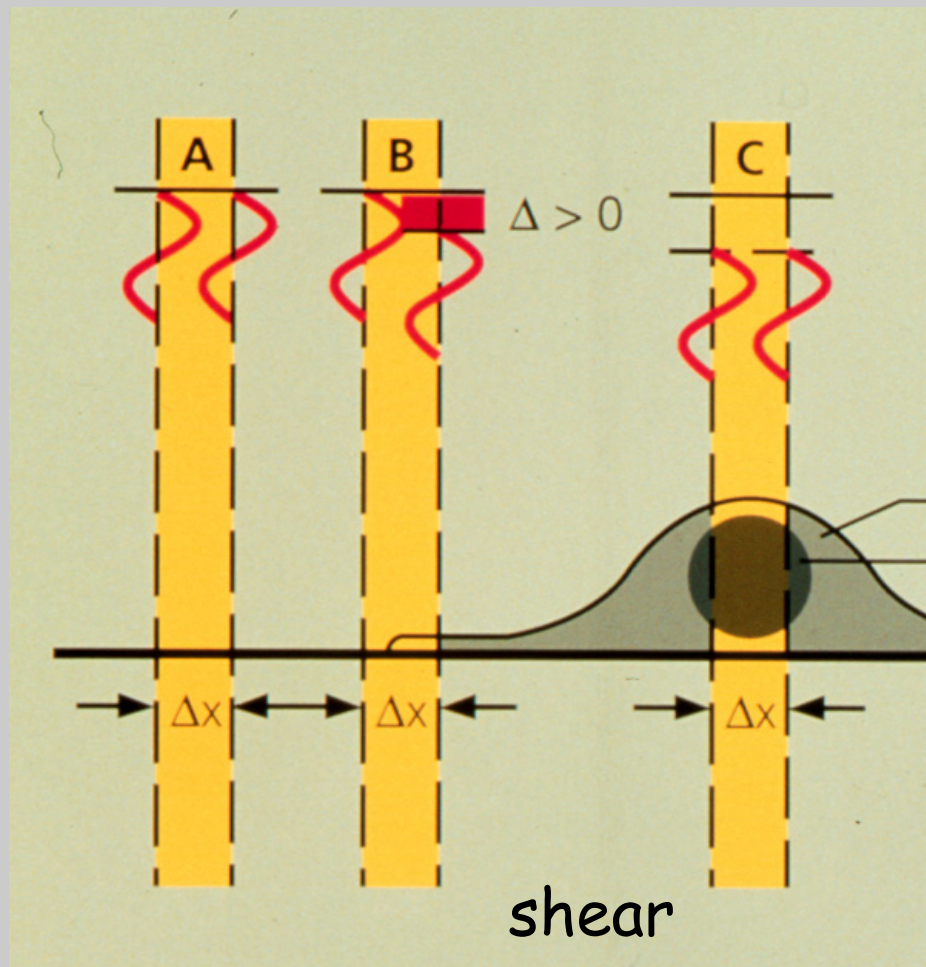
Problem: red and green light don't interfere with each other

Nomarski thought experiment: need two different light rays

Pass through specimen independently

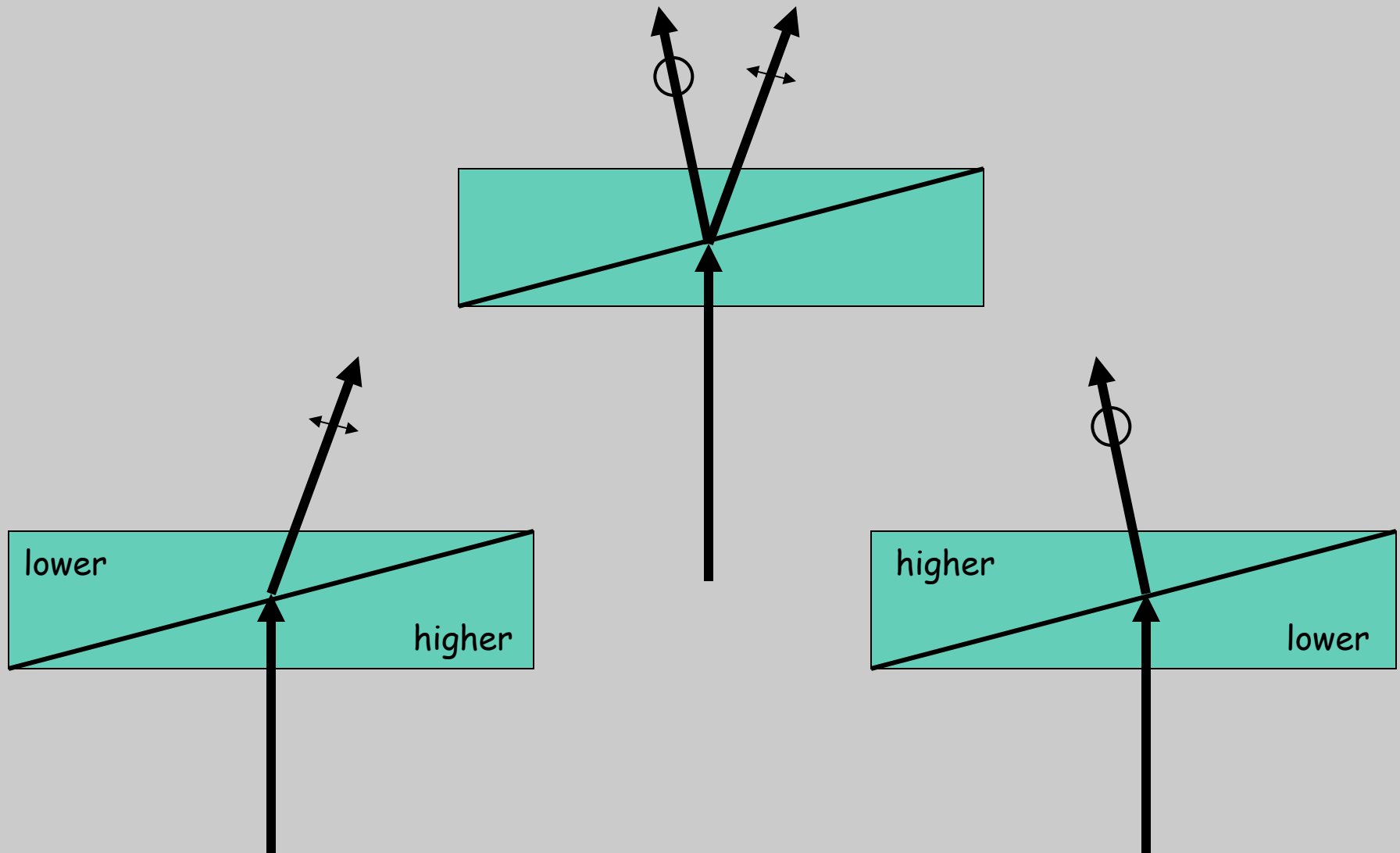
Afterwards, let them interfere with one another

How to label them? How offset them (shear)?



Polarization as the label  
(light must be in same  
plane to interact)

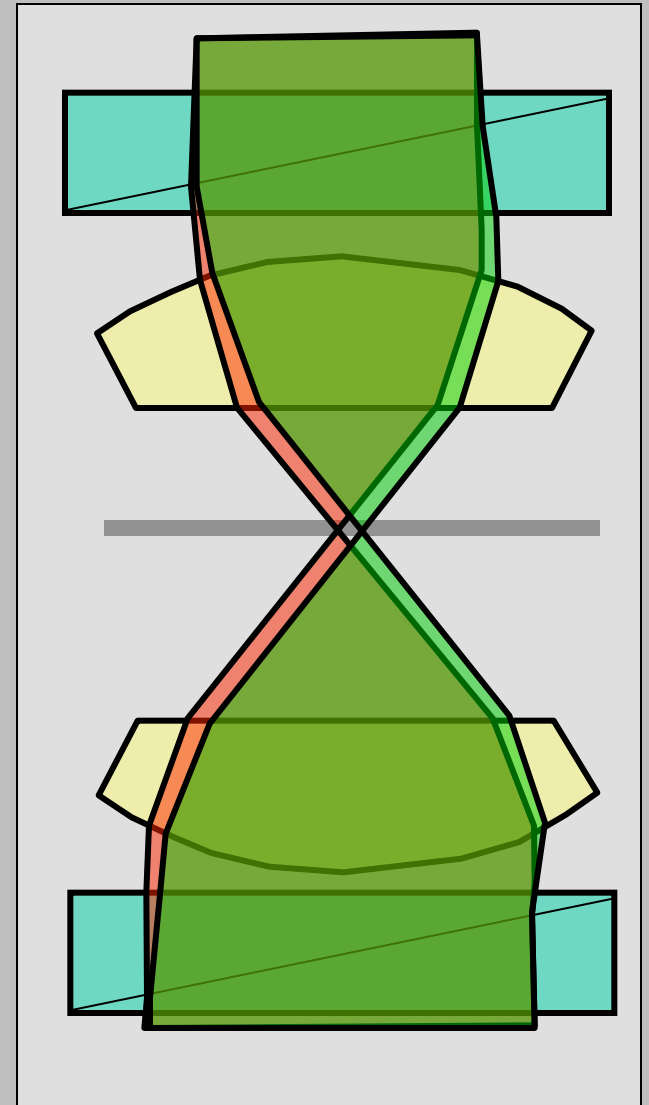
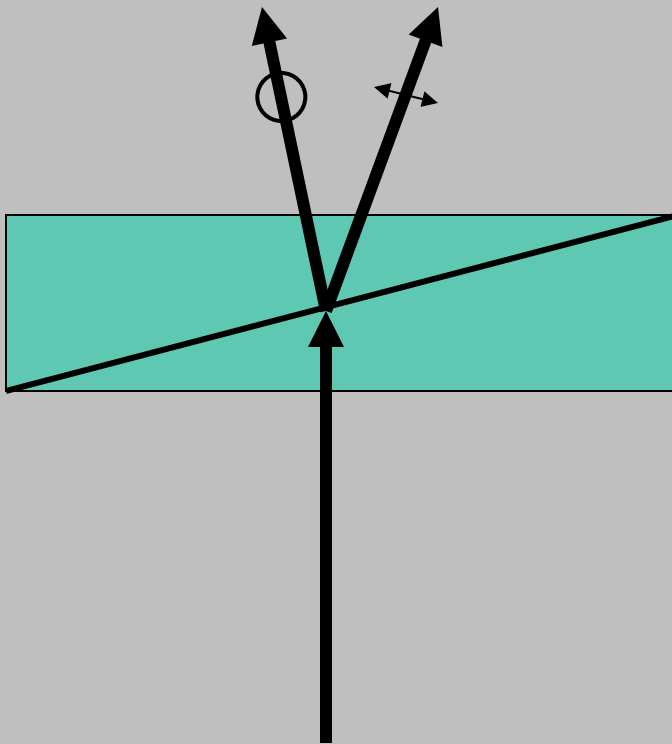
Wollaston Prism  
Birefringent material  
Different  $\eta$  for different polarizations



# Wollaston Prism

Birefringent material

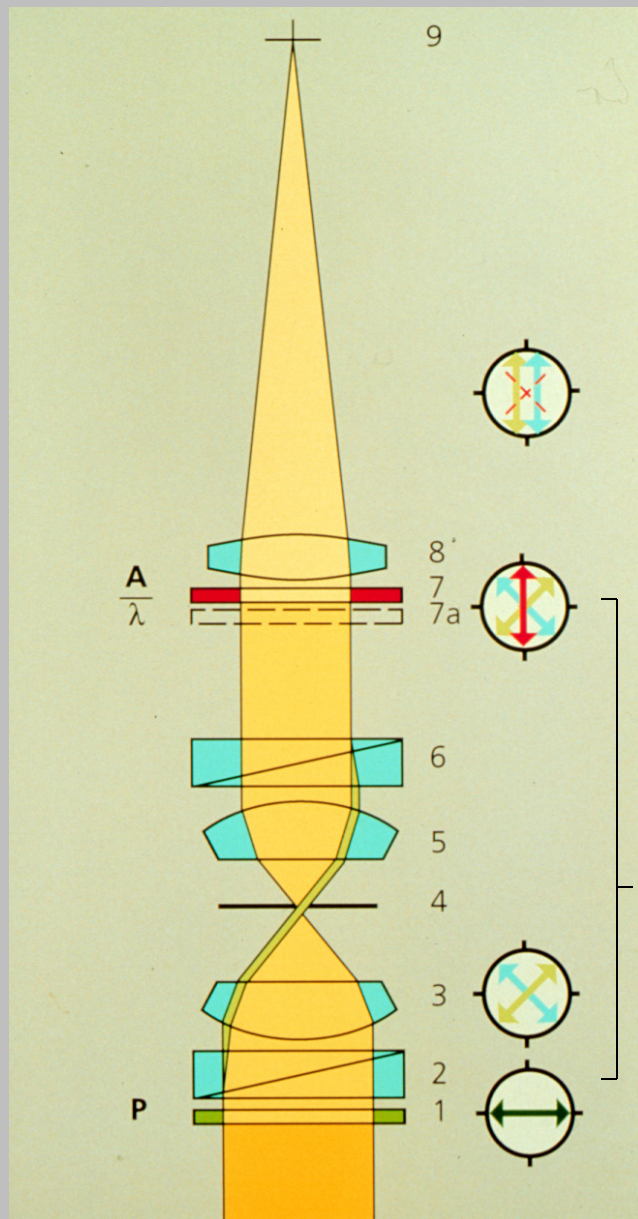
Different  $n$  for different polarizations



Problem: light in different planes of polarization don't interfere with each other (need an analyzer)



# Nomarski - two beams labeled by plane of polarization



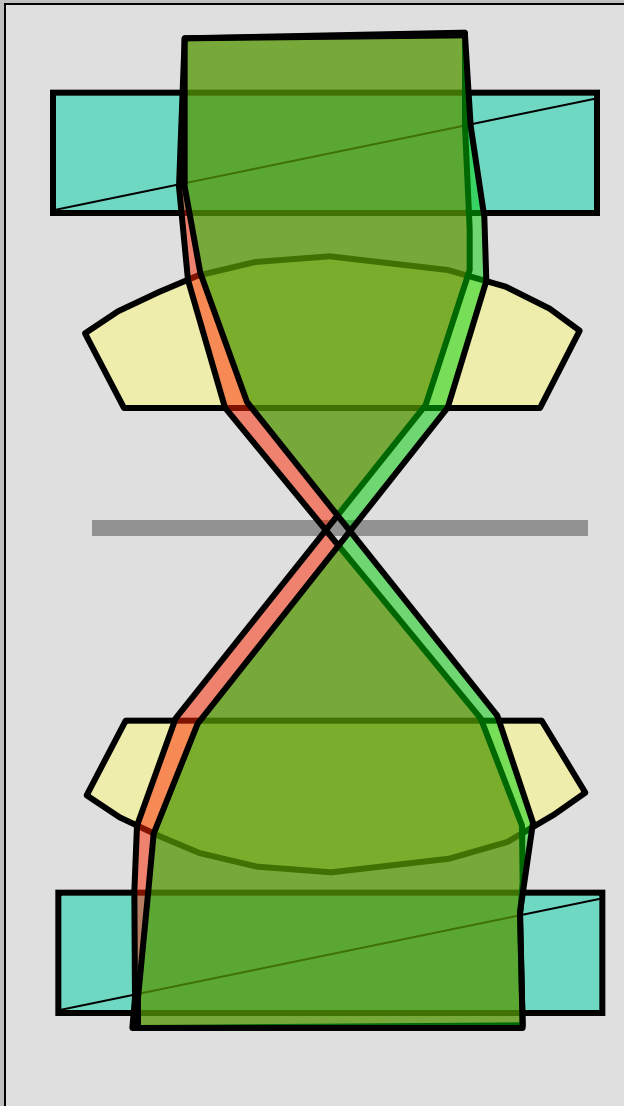
Analyzer - forces two beams into same plane

Wollaston prism - recombines two beams

Domain of independent paths

Wollaston prism - splits into two beams; adds shear

Polarizer - prepares for Wollaston prism 50-50 split



## Nomarski Optics

Good -

- Contrast at full aperture
- Optical sectioning (to  $\sim 0.3\mu\text{m}$ )  
(two beams mostly overlap)

Bad -

- Expense
- Very sensitive to polarization

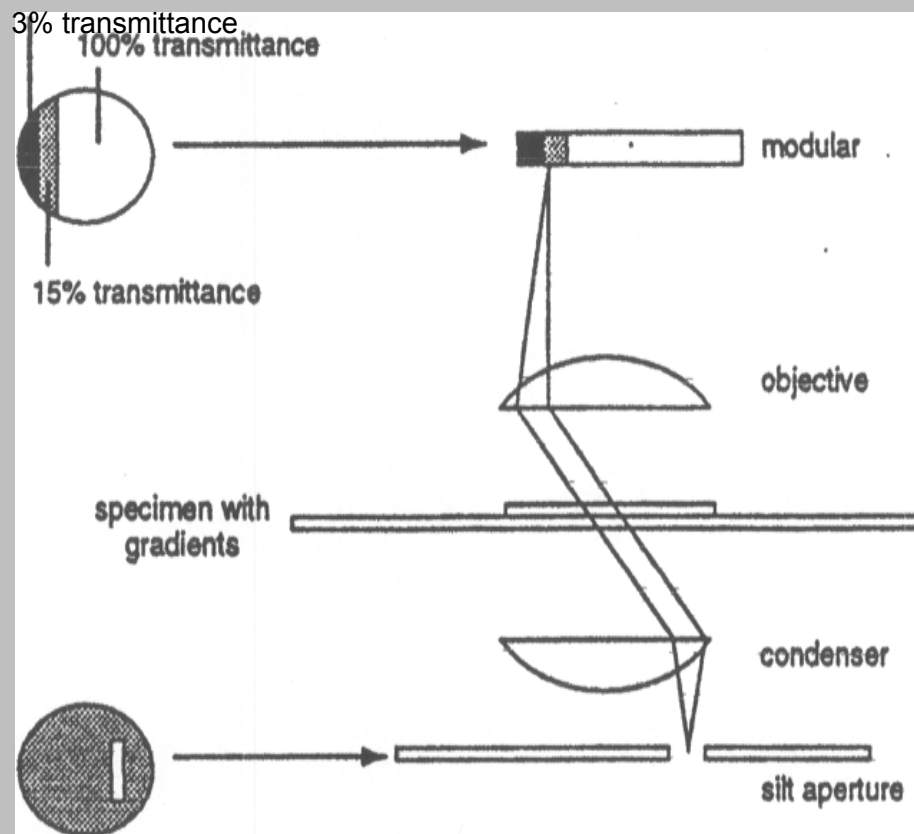
Plastic

Glass with stress

# Modulation Contrast (Hoffman)

- For unstained (live) specimens
- Combination of oblique illumination and attenuation of non-diffracted light
- Simulated 3-D image (similar to DIC)
- Less resolution, not as specific as DIC
- No “Halo”-effect
- Usable with plastic, birefringent dishes

# Hoffman Modulation Contrast



Required Components :

Specially Modified Objective  
(With Built-in Modulator)

Modified Condenser with off-axis  
slit (double slit with polarizer)

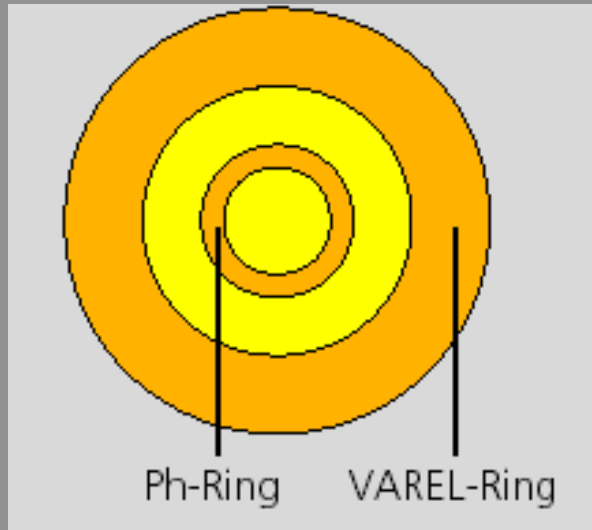
## Varel Contrast (1996 - Zeiss)

- For unstained (live) specimens
- Combination of oblique illumination and attenuation of non-diffracted light
- No “Halo”-effect
- Complementary technique to Phase (easy switchover)
- Simulated 3-D image (similar to DIC)
- Less resolution than DIC
- Works with plastic dishes



# Varel Contrast (1996 - Zeiss)

## Objective



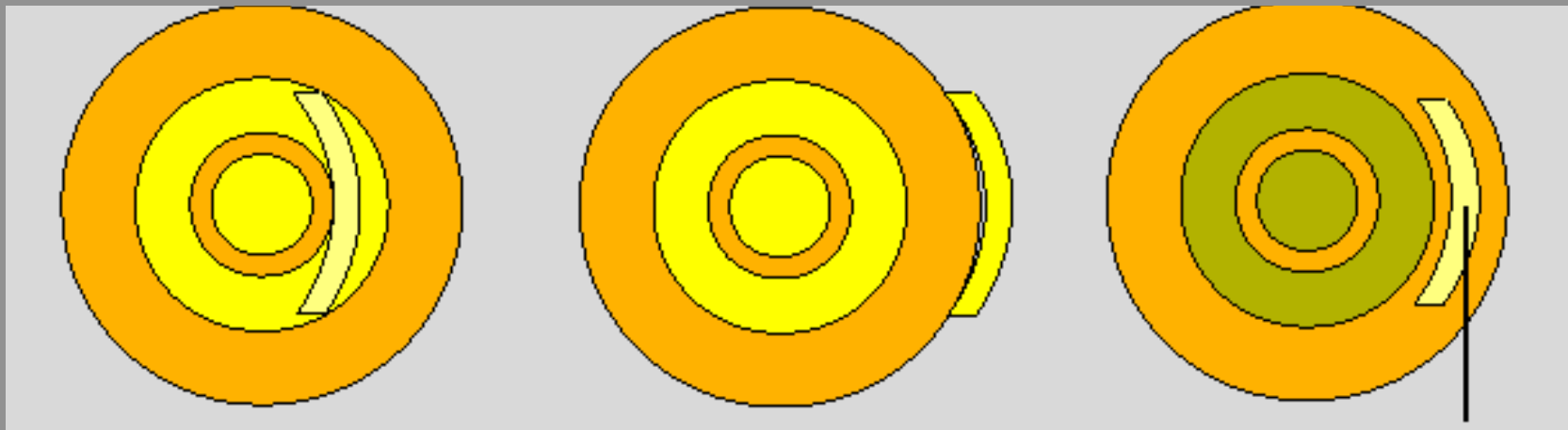
## Required Components for Varel:

1. Objective with Varel- and Ph ring
2. Slider or Condenser with specific Varel 1, 2 and Phase rings

Brightfield - oblique

Darkfield - single band

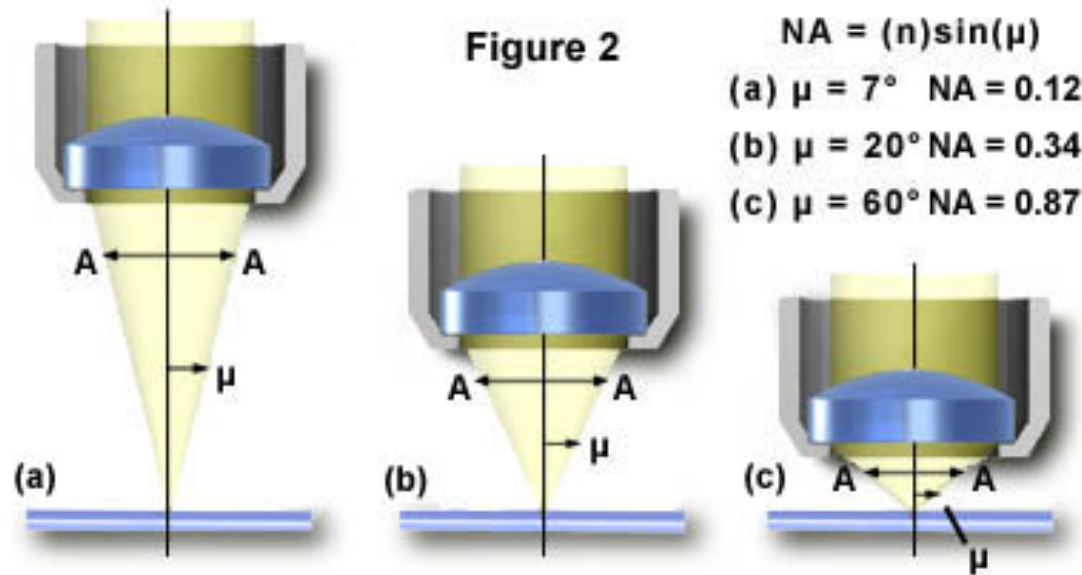
Varel



Condenser

Movable Ring Sector (Varel Ring)

# Numerical Aperture and Resolution



Resolution: smallest distance between two points on a specimen that can still be distinguished as two separate entities.

$$R = 0.61\lambda/NA$$

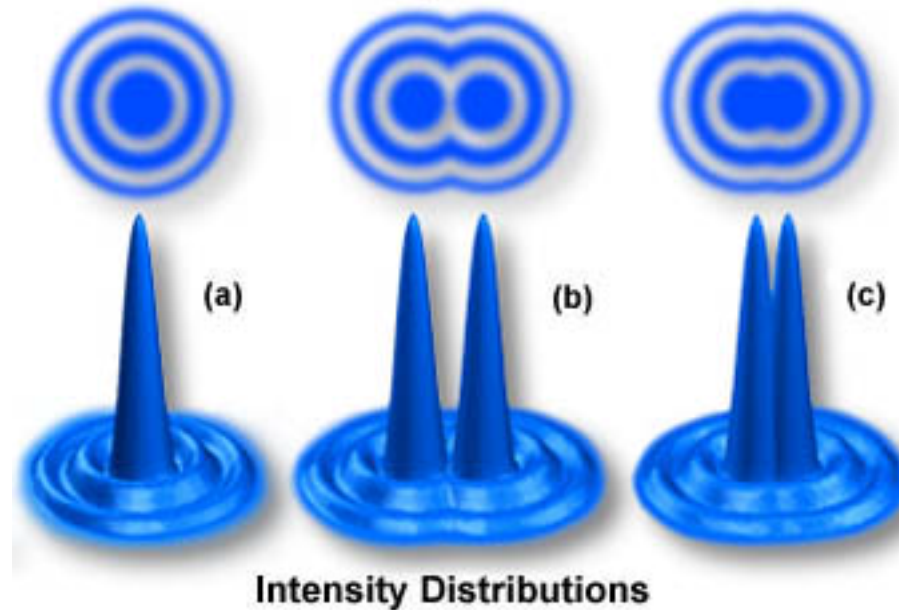
$$R = 1.22\lambda/(NA(\text{obj}) + NA(\text{cond}))$$

# Resolution

Figure 3

Airy Discs

**zeroth order**  
maximum)  
surrounded by  
concentric 1st,  
2nd, 3rd, etc.,  
order maxima  
of sequentially  
decreasing  
brightness that  
make up the  
intensity  
distribution.



- Light from points of specimen passes through the objective, forms image,
- Points of the specimen appear in the image as small patterns: **Airy patterns**.
  - caused by diffraction or scattering of the light passing through specimen
- Central maximum of the Airy patterns: **Airy disk**, region enclosed by the first minimum
  - contains 84 percent of the luminous energy.

# Resolution

Numerical Aperture and Airy Disc Size

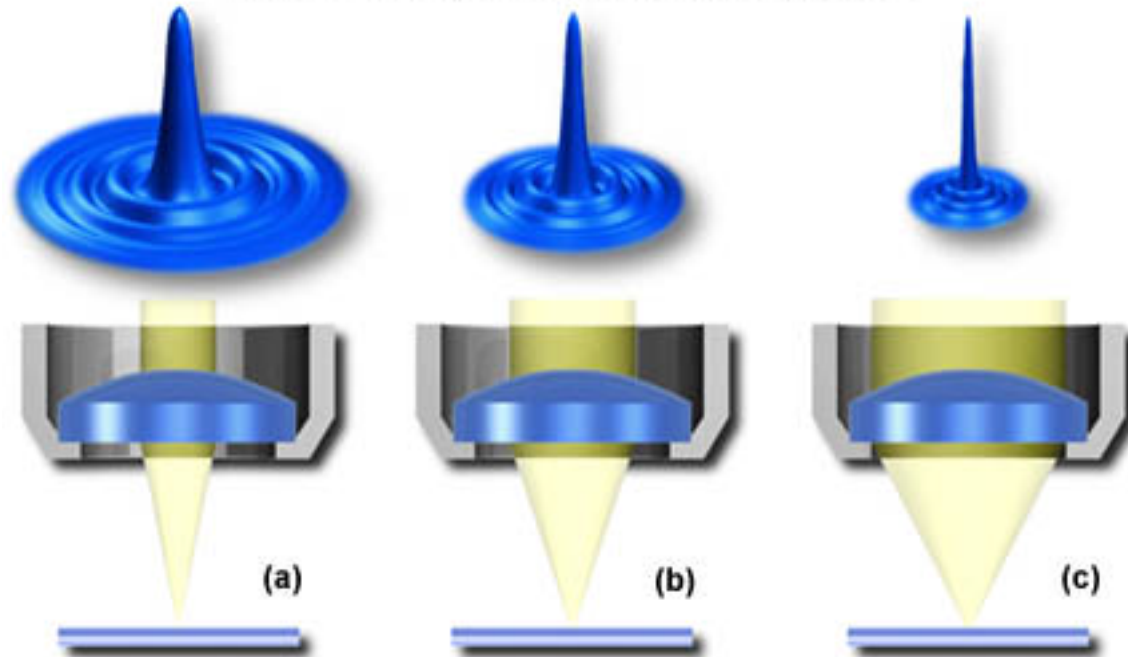


Figure 4

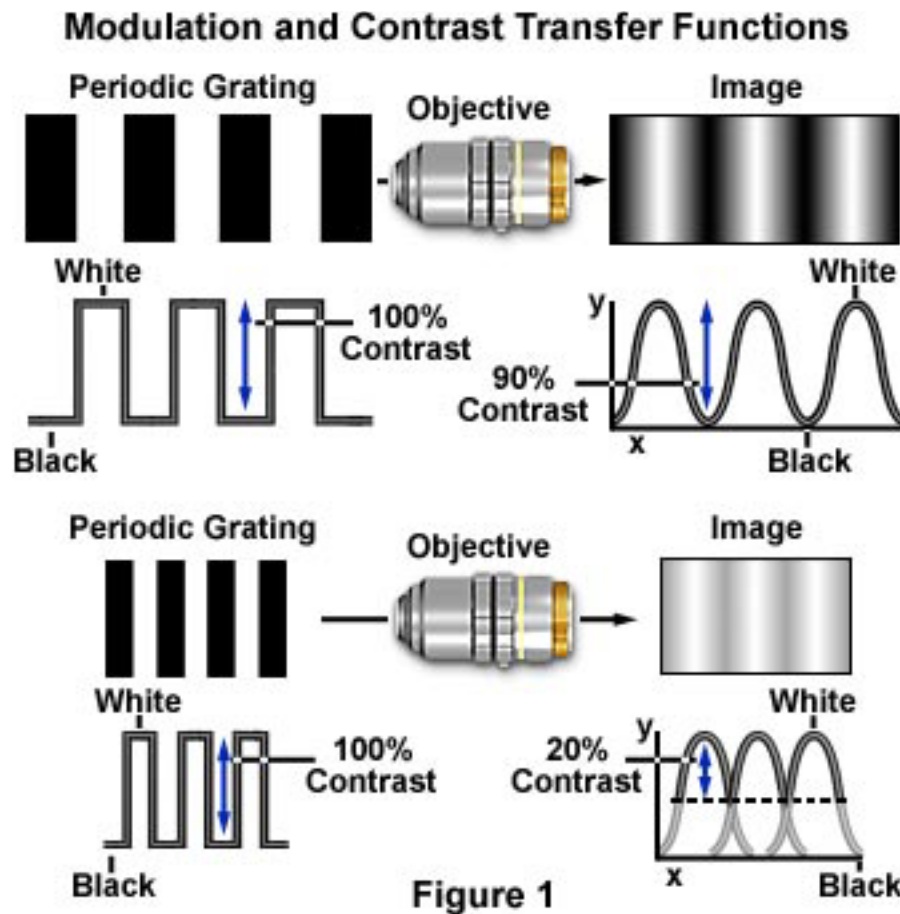
# MTF

- The resolution and performance of an optical microscope can be characterized by the modulation transfer function (MTF)
- The MTF is a measurement of the microscope's ability to transfer contrast from the specimen to the image plane at a specific resolution.



# MTF

- The effect of increasing spatial frequency on image contrast



$$\text{Modulation (M)} = \frac{I(\text{max}) - I(\text{min})}{I(\text{max}) + I(\text{min})}$$

$$\text{MTF} = \frac{\text{Image Modulation}}{\text{Object Modulation}}$$

# MTF

- The effect of increasing spatial frequency on image contrast

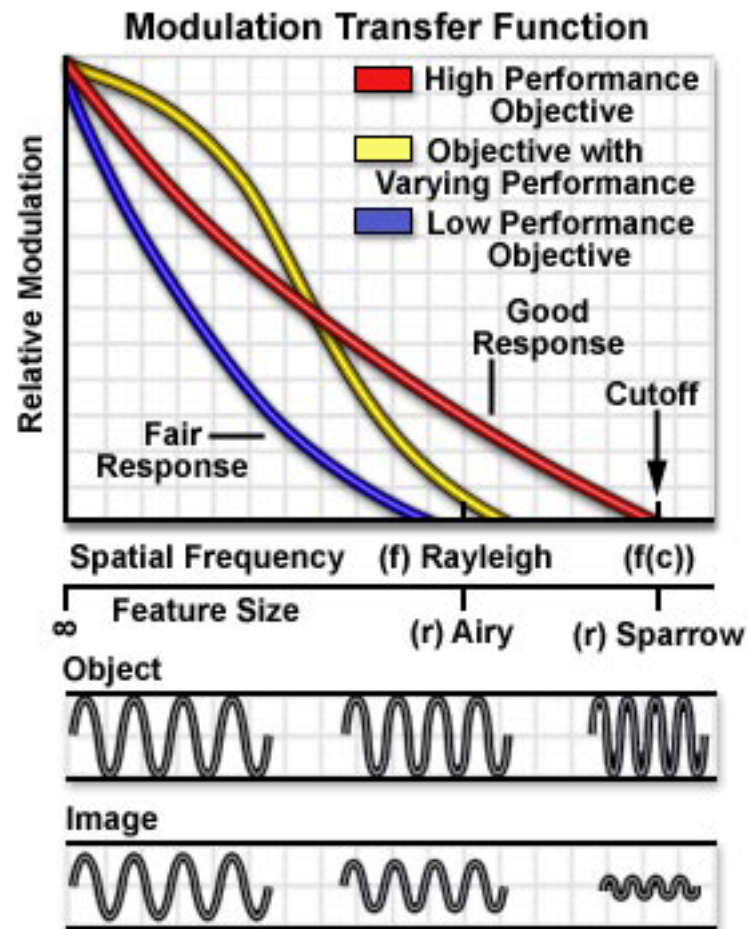


Figure 2