

MODERN JIVE FIGURES FOR SUMMER 2005

First, a few reminders:

Form: hooked hand grip, NO THUMBS allowed, keep tension in your arms, don't stick your rear end out.

Attitude: Pretend you're having fun!! Smile, make eye contact, don't let your arms hang by your sides...plus we went over hip twists and rondes for the ladies and side and front lunges for the gentlemen. Extra credit for singing along with the song.

Figure	Beats	Comments
L/R moves: (start and end with L/R hand hold, regardless of what happens in the middle)		
Hesitation	4	
Return	4	
Breakthrough	4	leader turns to his left
First move	8	4 in, 4 out
Boomerang	~10	follower spins CW, then a partial turn CCW as leader "ping pong" transfers her hand behind his back from R to L, then CW again and catch
Pretzel	8-10	start with leader's R hand behind back, end in perpendicular basket
L/R → R/R moves:		
Breakthrough	4	(catch with other hand)
Figure of 8	6	rock step, leader turns L, F turns R
Neckbreak	8-10	transfer follower's hand to your R hand between 4 and 1, lead forward and left on her R foot before spinning her CW 1.5 turns
Backhander	~6-8	follower's L arm up when leader's R hand down (showing back of hand), transfer followers hand behind her back and spin her 2x CW
Neckbreak walk	variable	a traveling move that enters and exits like neckbreak, but leader keeps R forearm firmly on follower's R shoulder and walks forward (outside, inside, ...) some even number of beats before exiting.
Both hands moves:		
Hesitation	4	
Basket	8	
Basket variation	8	move follower from leader's R side to L side in 4, back in 4
basket walkaround → teapot	~18	first 4 basket in, next 4 basket walkaround, next 4 transfer to teapot (keep leader's R hand at hip level), next 4 teapot walkaround, exit from teapot position, F turns 360 CW and resumes teapot position
Turning teapot	4	make sure you're perpendicular to each other! Both leaders and followers can help with this.
basket dip (same as pretzel dip)	variable	
Backslide	~24©!!	start with return holding BOTH hands, end up with doubly crossed arms, 2nd 4 beats are the backslide part (each person turning 90 degrees to their right). From backslide position: drop L/R hand, gently spin follower in to lean (follower, make sure your L foot is touching and parallel to his R foot before the lean); basket exit
Slide break	4	both partners turn slightly L and bring L hand over their own head, R hand over partner's head, slide into R/R hold
Fan	4	goes from any crossed hand position to both
R/R → L/R moves:		
Return	4	(change hands)
Comb	4	arm behind leader's head, push follower back by hip
Roller coasters	8	start with crossed L over R, do 4 beat return to get crossed R over L. leader turns in 2, follower turns in 2... repeat if desired, then end in fan
Catapult	10	swing follower behind so both partners are facing same direction (first 4 beats); leader lunges forward on L on next count 1, offers

Bowtie	~20	L hand to bring follower forward on his L side (she takes that hand with her L), spin follower CW (at hip level, let go) and catch enter from slow check position, turn follower CW and bring both by arms up to hit bowtie position, walk around in a CW circle; exit by bringing both arms over heads and doing a fan.
Nigel swizzle	8-10	start with R/R hold; leader's L hand behind back, end with crossed hands, L over R
Drop lunge	18	lead cupping follower's hand on your chest in first 4, lead her into position on 2 nd 4 (followers try to place your triceps on leader's
	inside	elbow; make sure there's resistance to help hold you up), lunge down and up (follower's R foot out to side), leaders use R forearm to twist follower 1/2 turn CW and finish with a first move exit

R/R moves: (start and end with R/R hand hold)

Hesitation	4	
Return	4	
Slow checks	16	4 in, 4 move follower L, 4 move follower R, 4 exit
Yoyo	10	remember to switch to stop sign hold

Variations class figures:

First move variations:

- first move pause (then continue with regular exit; good for hitting a break)
- shimmies (make sure to use leader's R hand for opening/closing action on follower's back)
- first move jump
- grapevine (with regular exit, showed with first move dip exit but didn't teach)
- go-cat (with single spin, showed multispin and spin to seducer; bring leader's R arm on top after follower enters first move and spin from there)
- pivots (enter from first move) with regular (follower spins R) and archie (leader spins L immediately after leading follower) exit

Bowtie variations:

- Robin's improbable move (to roller coasters, make sure to let follower go first)
- infinite bowtie (let go with L hand and exit like a neckbreak, keep spinning follower till she notices and takes your offered L hand and go back into bowtie)

Other:

- Ed's basket (like basket variation, but lead from follower's hip; follower's arms are now free for styling)
- Accordions (crossed hand hold)
- accordion walks
- start-stop backhander
- guitar walk and guitar walk variation (start by leading yourself into a slow check position and walking backwards in a circle)
- neckbreak roll drop (R/R hold; circle follower in 3/4 turn so she's perpendicular to you; lean, under the shoulder roll into seducer)
- Nessa lunge (both hand hesitation with leader's L hand up in stop sign position; turn follower and lunge (forward on L for leaders, back on R for followers))

pretzel half nelson walk (start walking in circle after first 4 counts of pretzel, leader ducks under both arms, circles around and continues the pretzel)

sway whip (R/R hold, lead with L hand straight out, bring R hand to follower's R hip as she turns the same way. Take her L hand in your L hand, transfer it to your R and quickly spin her out 1.5 turns CCW. Follower starts spin on her L foot.)